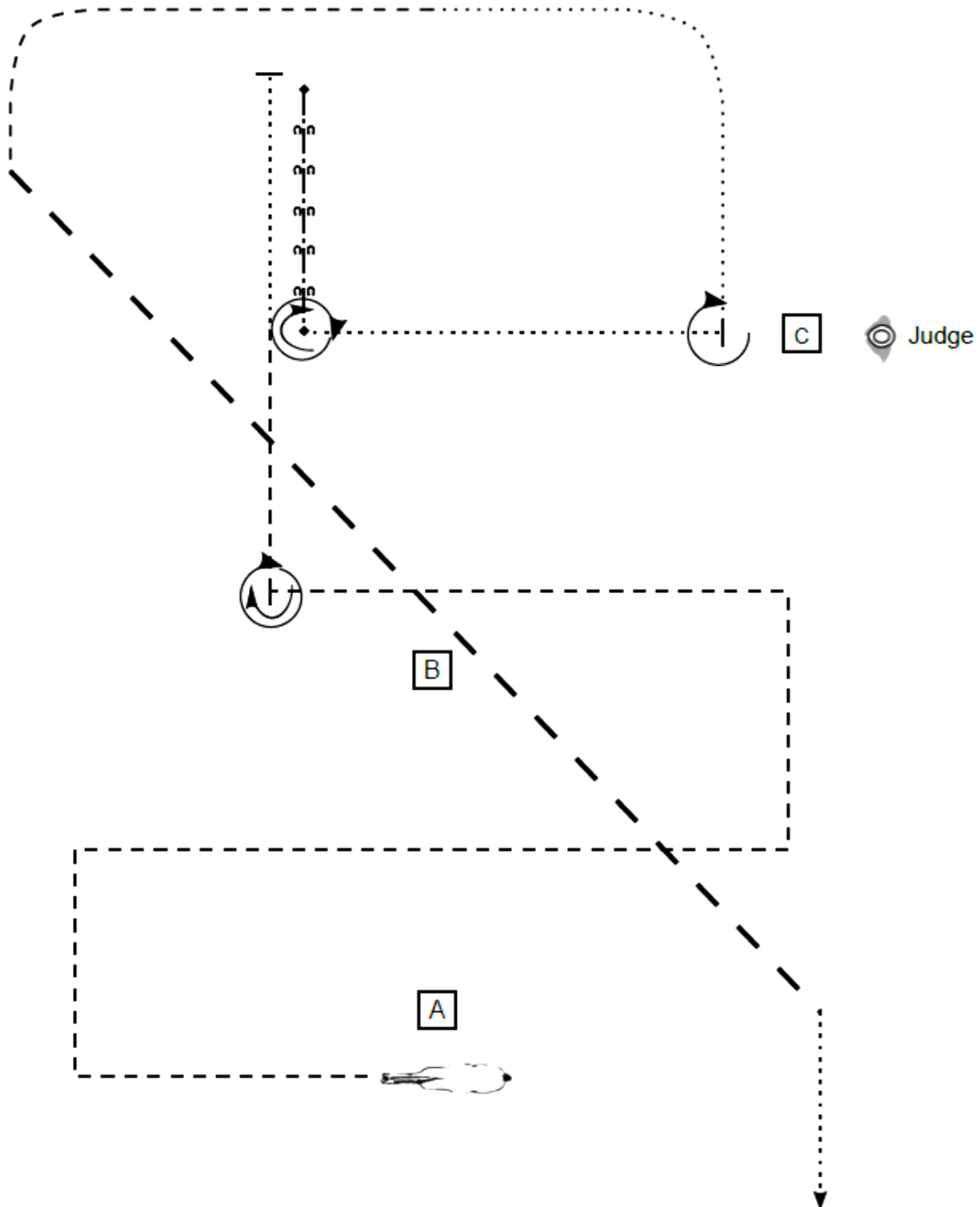


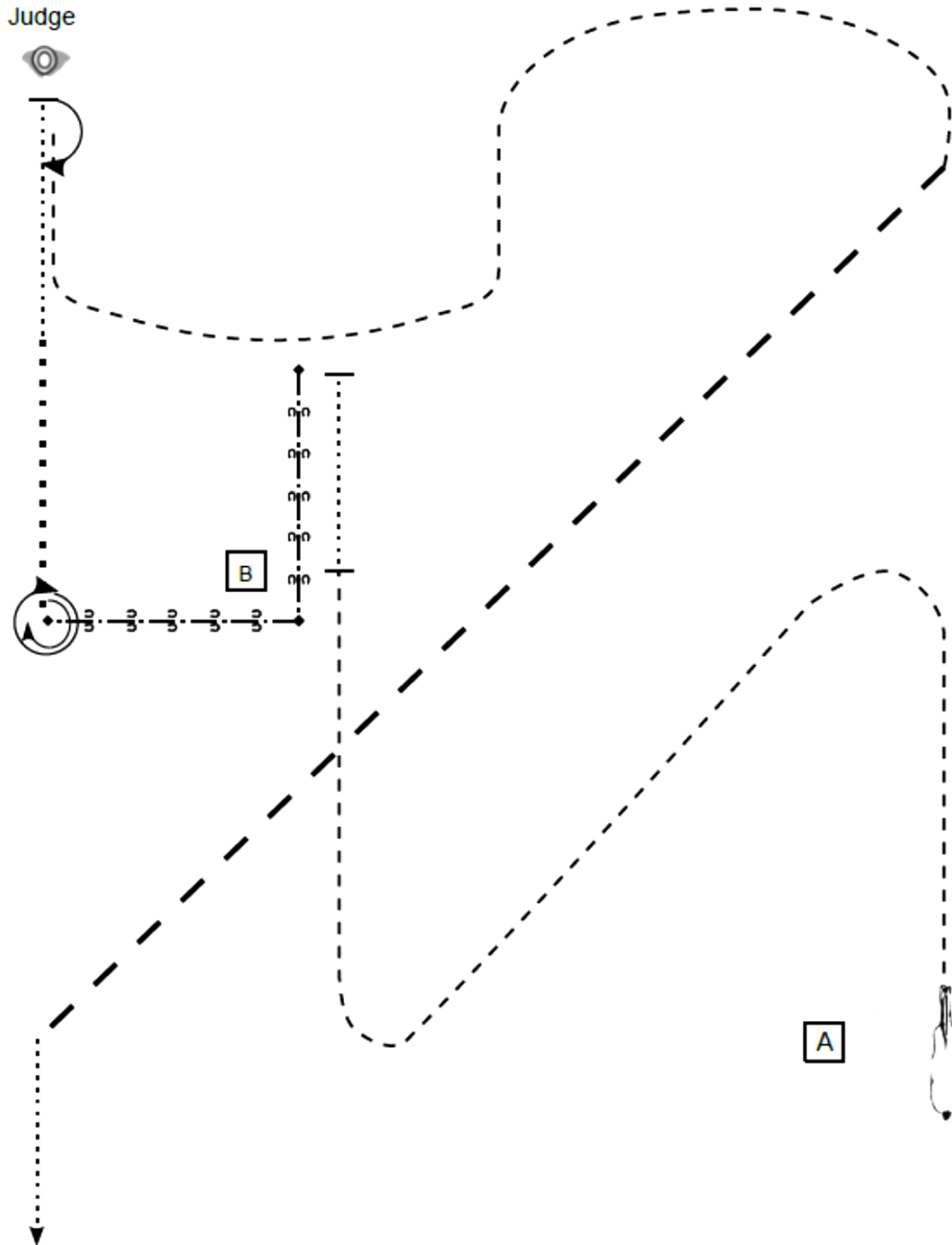
# Q SSH Pattern

## #1 - #12

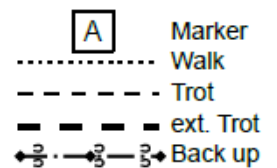


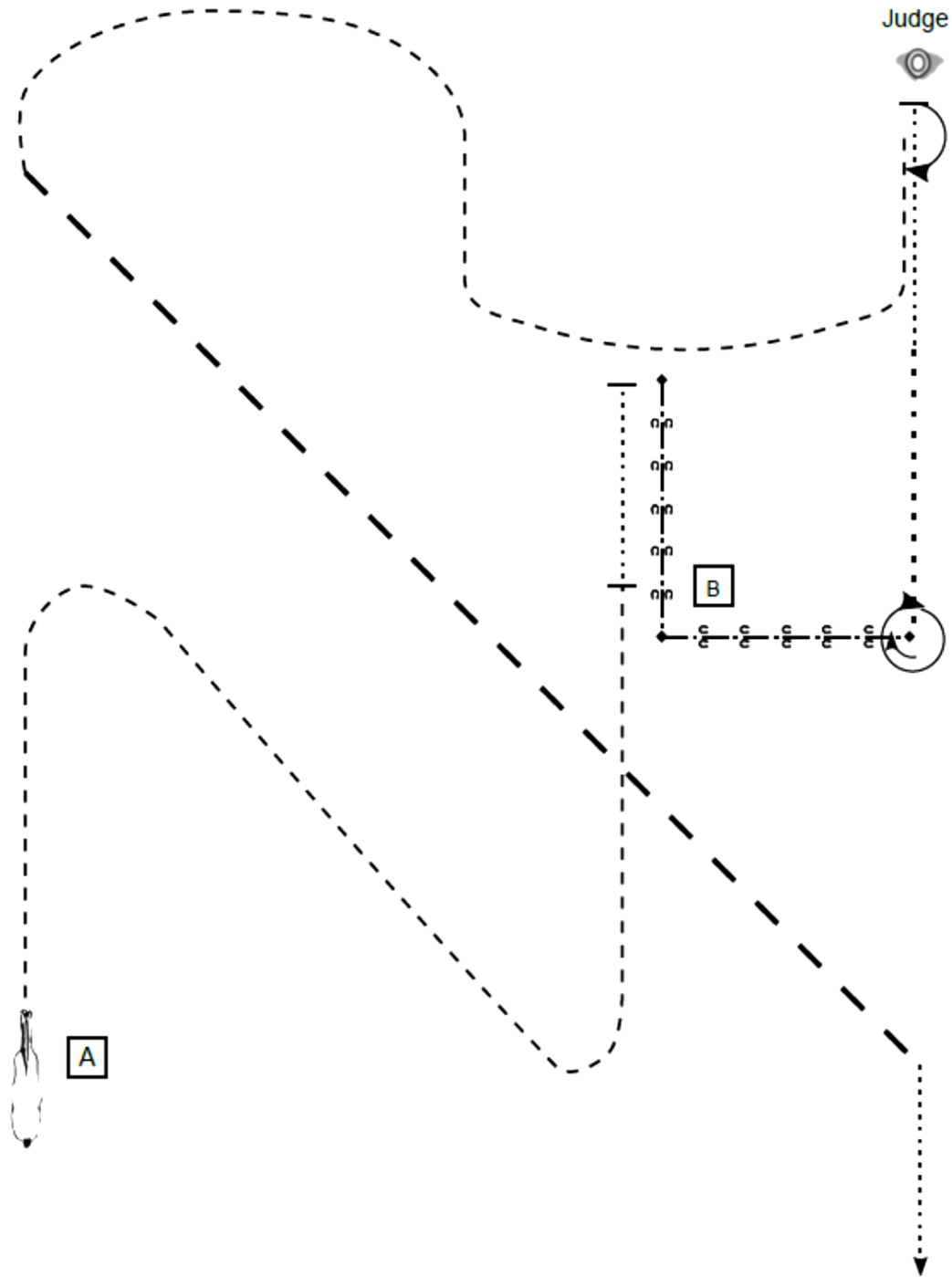
- Start bei A/Aufstellung
- (1) Trot Corners und Stop hinter B
  - (2) Turn 450°
  - (3) Trot, Walk, Stop
  - (4) Back up
  - (5) Turn 450°, Walk, Stop
  - (6) Set Up
  - (7) Inspection
  - (8) Turn 270°, Walk, Trot
  - (9) Extended Trot
- Im Walk die Arena verlassen

- A Marker
- ..... Walk
- Trot
- ext. Trot
- ←←←←← Back up

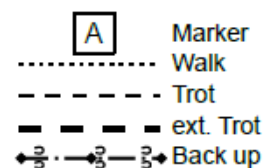


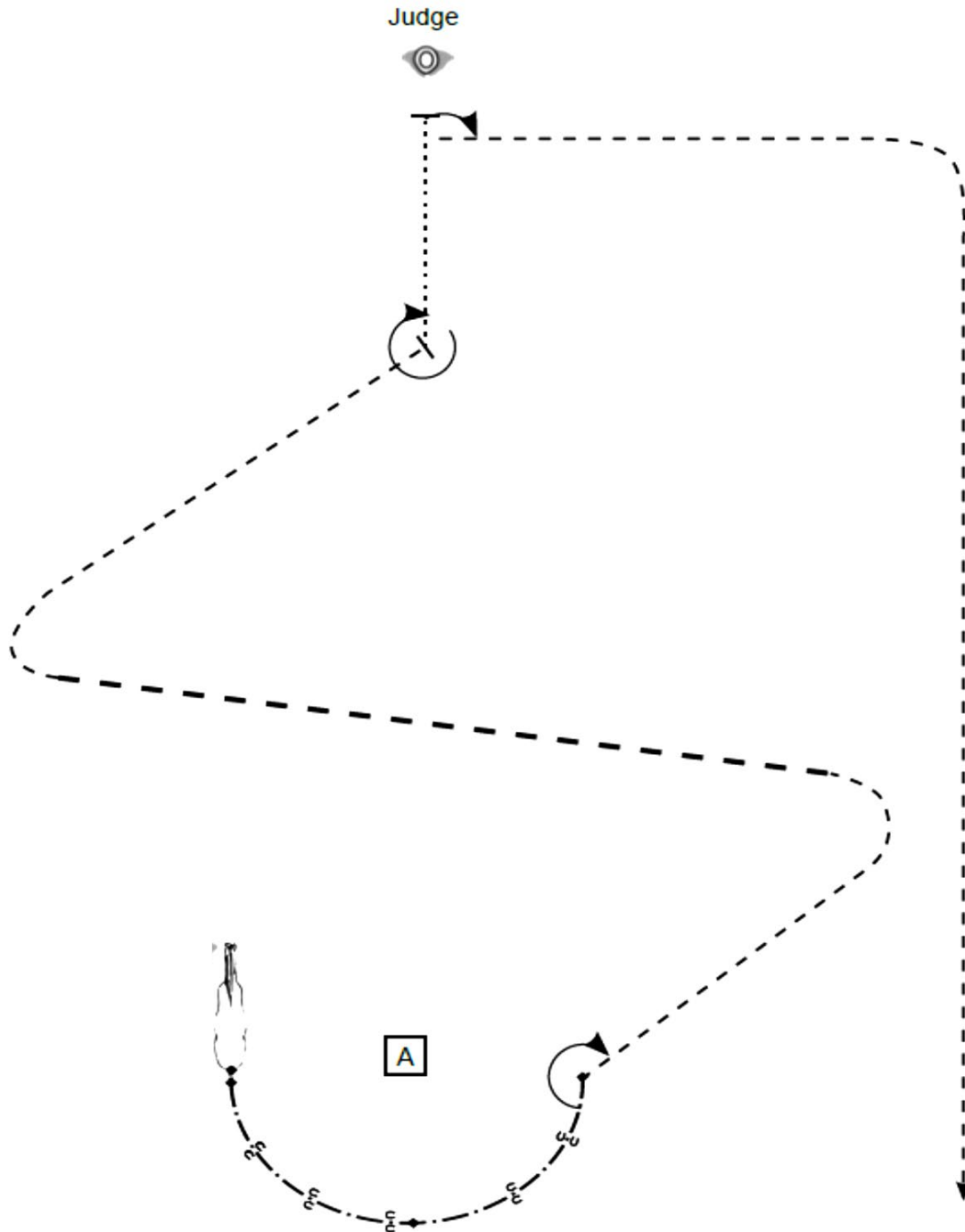
- Start bei A/Aufstellung
- (1) Trot, Stop
  - (2) Short Set Up
  - (3) Walk, Stop, Back up
  - (4) Turn 630°
  - (5) Extended Walk, Walk, Stop
  - (6) Set Up
  - (7) Inspection
  - (8) Turn 180°, Trot Slalom
  - (9) Extended Trot
- Im Walk die Arena verlassen





- Start bei A/Aufstellung
- (1) Trot, Stop
  - (2) Short Set Up
  - (3) Walk, Stop, Back up
  - (4) Turn 450°
  - (5) Extended Walk, Walk, Stop
  - (6) Set Up
  - (7) Inspection
  - (8) Turn 180°, Trot Slalom
  - (9) Extended Trot
- Im Walk die Arena verlassen

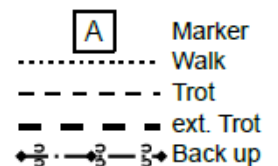


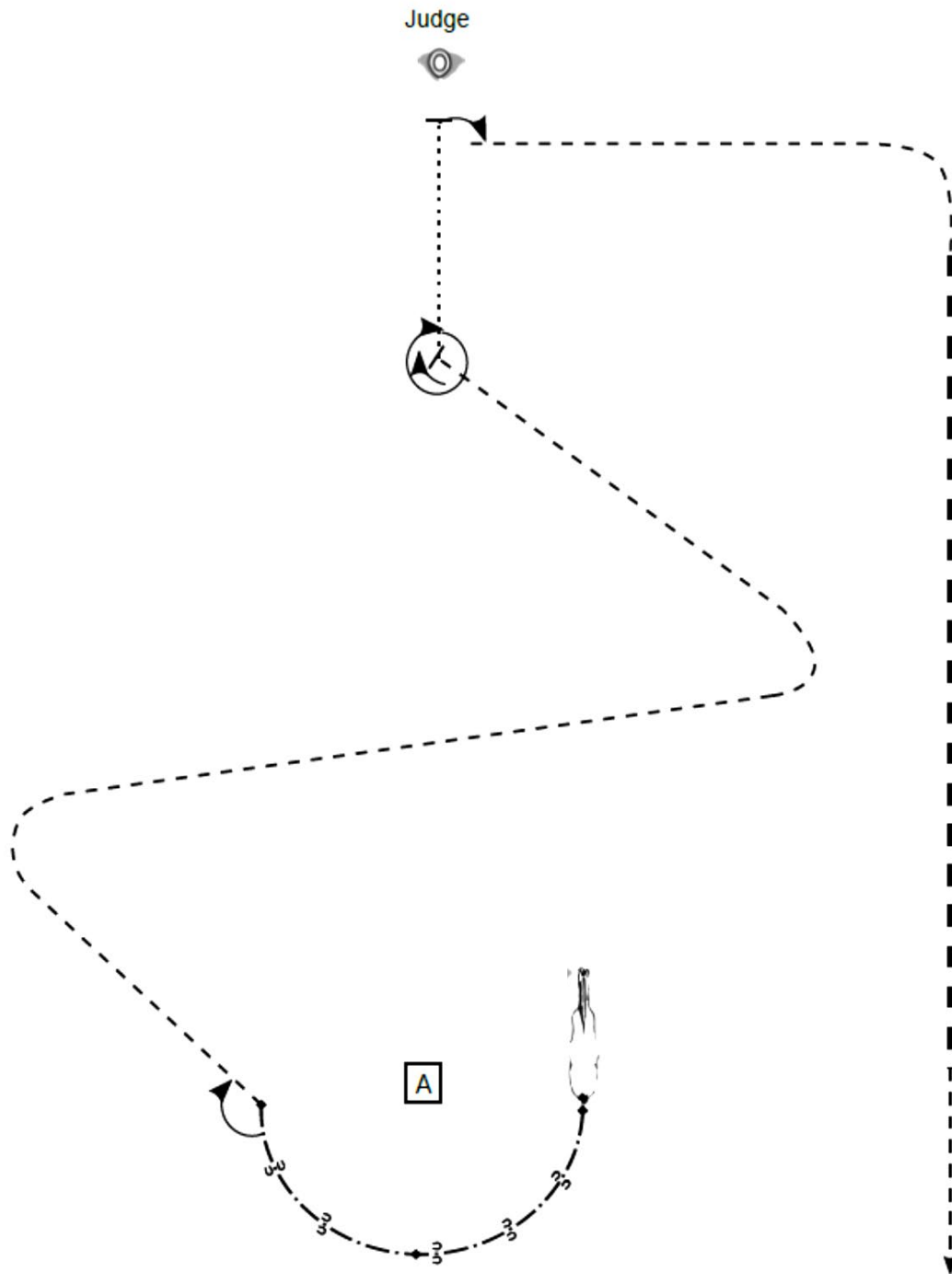


Aufstellung/Start – Hinterhand auf Höhe des Markers

- (1) Back up
- (2) Turn 225°
- (3) Trot
- (4) Extended Trot, Trot, Stop
- (5) Turn 315°
- (6) Walk, Stop
- (7) Set Up
- (8) Inspection
- (9) Turn 90°, Trot

Im Trot die Arena verlassen

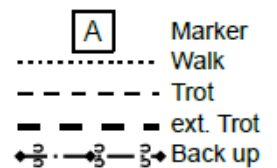


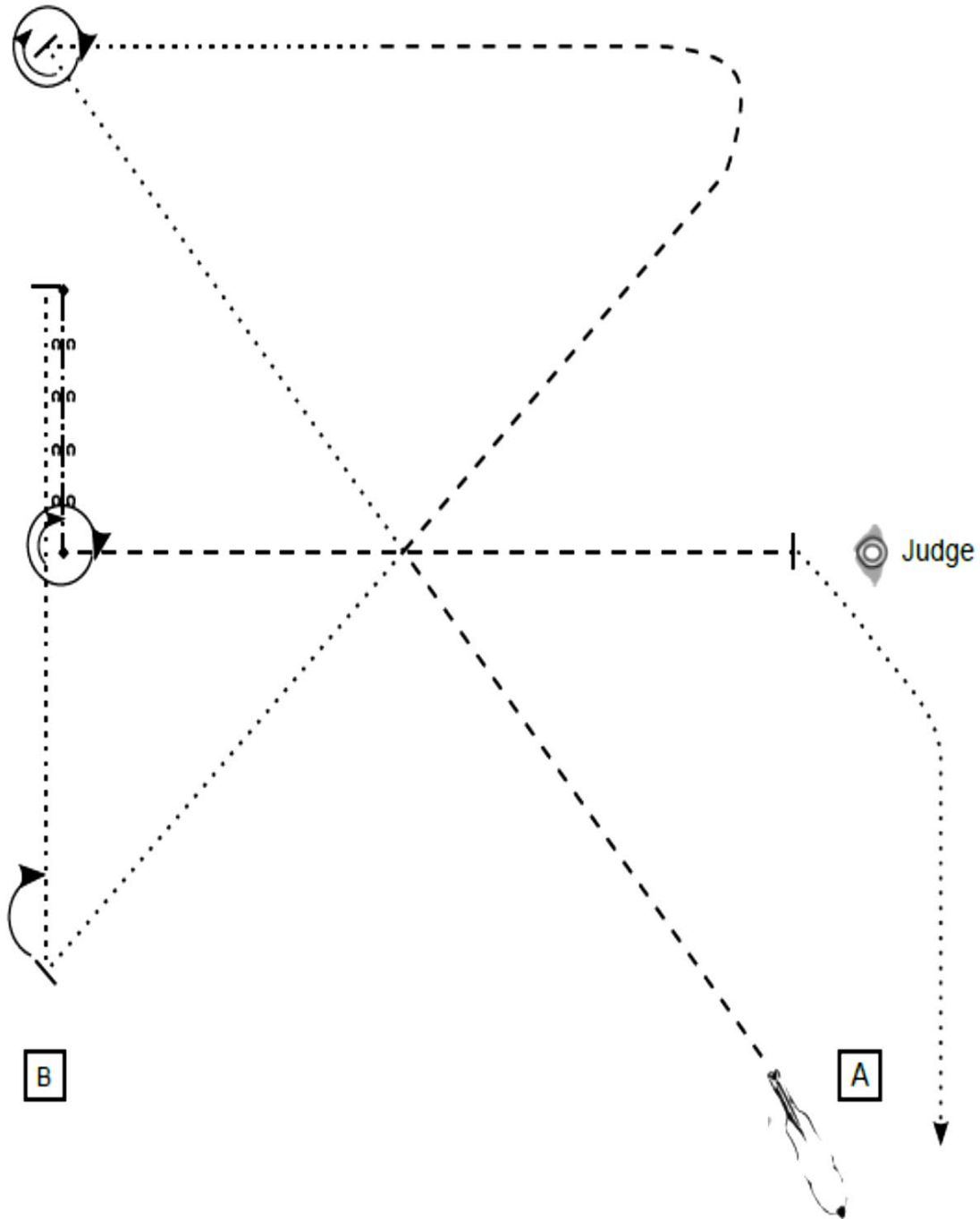


Aufstellung/Start – Hinterhand auf Höhe des Markers

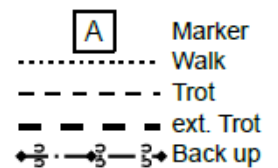
- (1) Back up
- (2) Turn 135°
- (3) Trot, Stop
- (4) Turn 405°
- (5) Walk, Stop
- (6) Set Up
- (7) Inspection
- (8) Turn 90°, Trot
- (9) Extended Trot

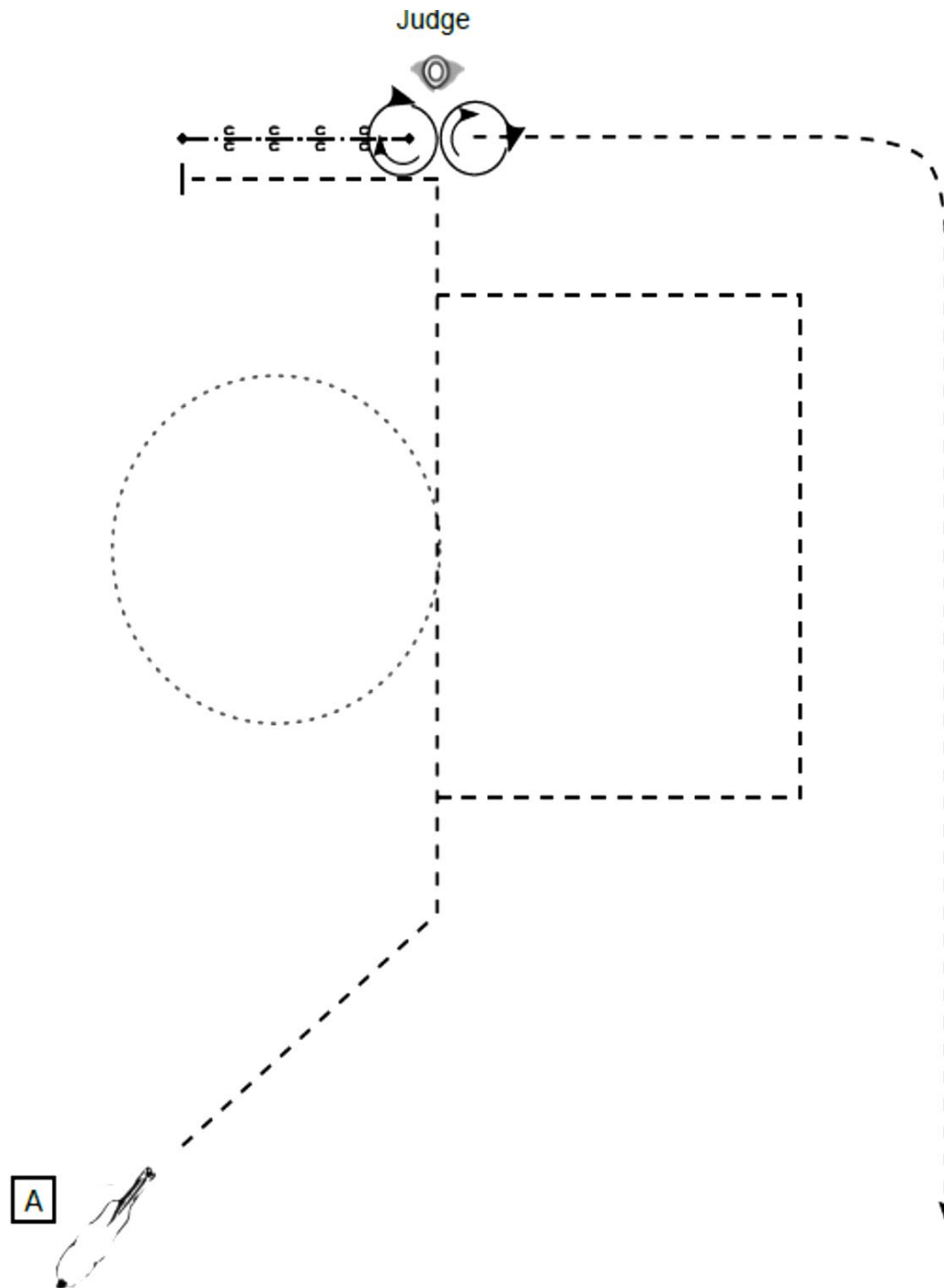
Im Trot die Arena verlassen



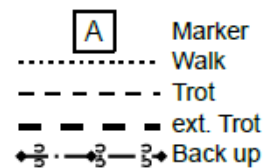


- Start bei A/Aufstellung
- (1) Trot, Walk, Stop
  - (2) Turn 495°
  - (3) Walk, Trot, Walk, Stop
  - (4) Turn 135°
  - (5) Walk, Stop, Back up
  - (6) Turn 450°
  - (7) Trot, Stop
  - (8) Set Up
  - (9) Inspection
- Im Walk die Arena verlassen



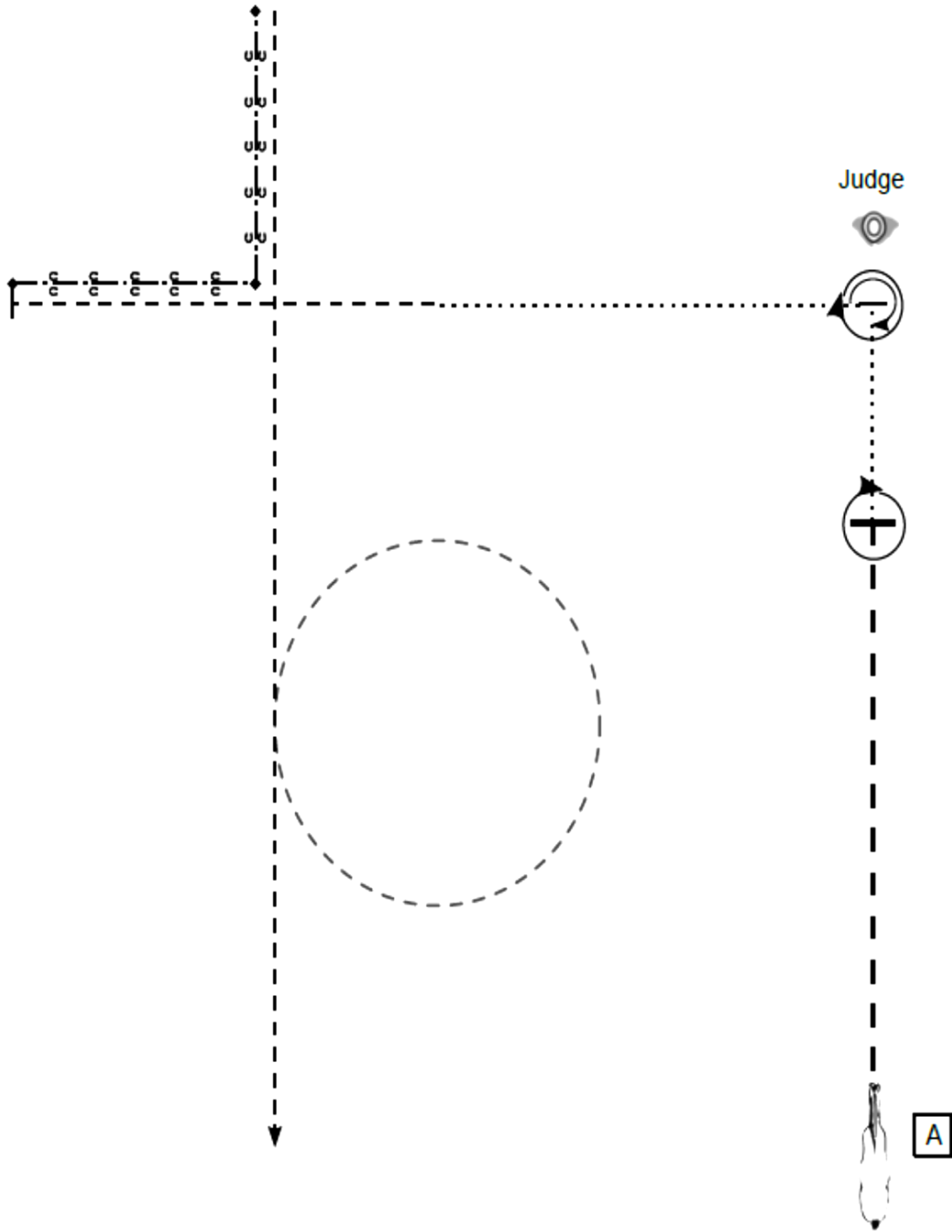


- Start bei A/Aufstellung
- (1) Trot
  - (2) Walk
  - (3) Trot Square and Trot Corner, Stop
  - (4) Back up
  - (5) Turn 450°
  - (6) Set Up
  - (7) Inspection
  - (8) Turn 450°
- Im Trot die Arena verlassen

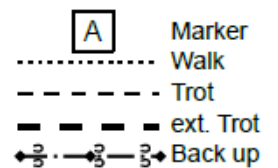


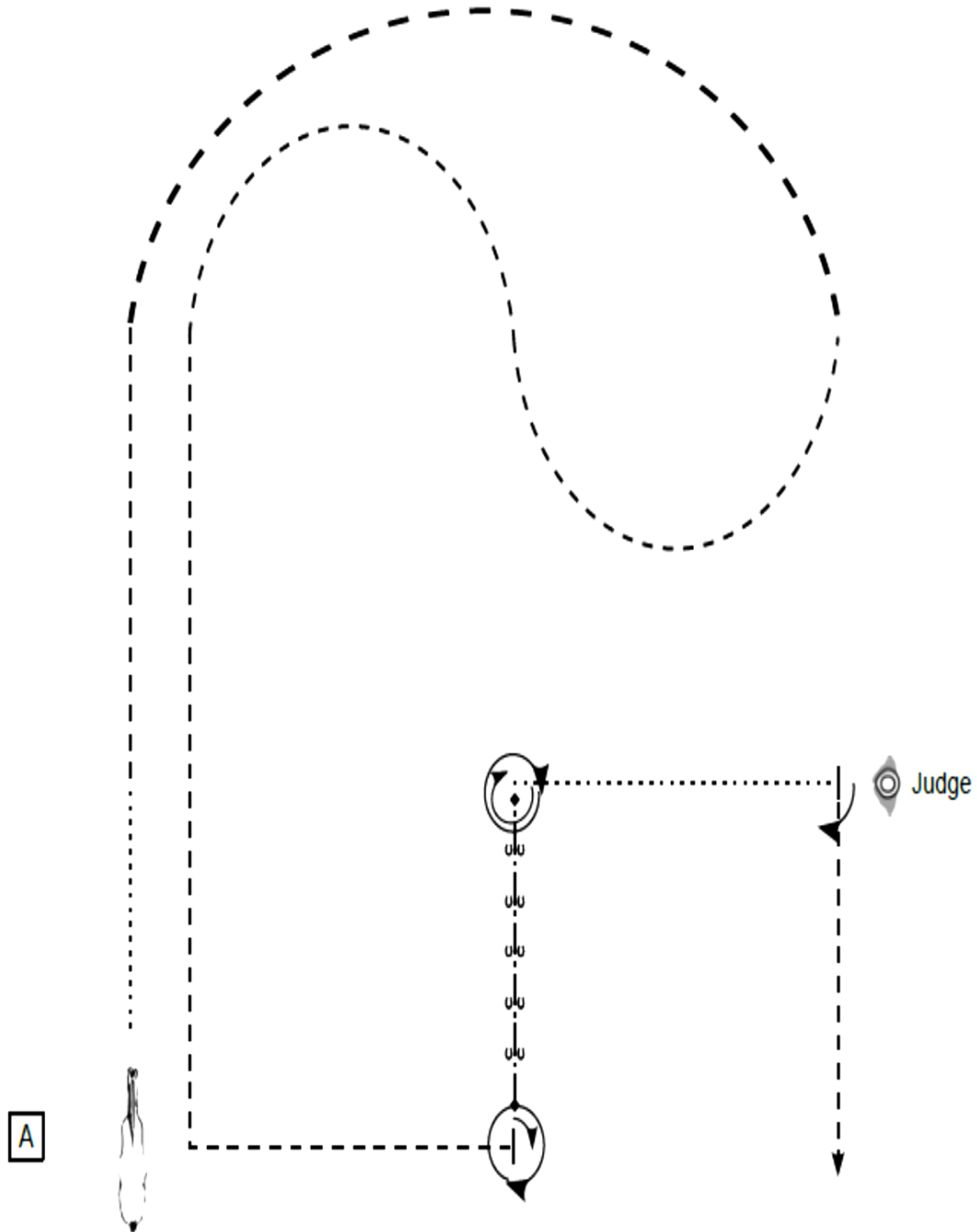


# Pattern Showmanship at Halter #8 - Q LK 1/2 A/B

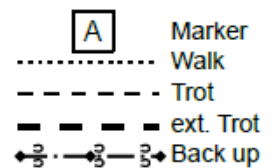


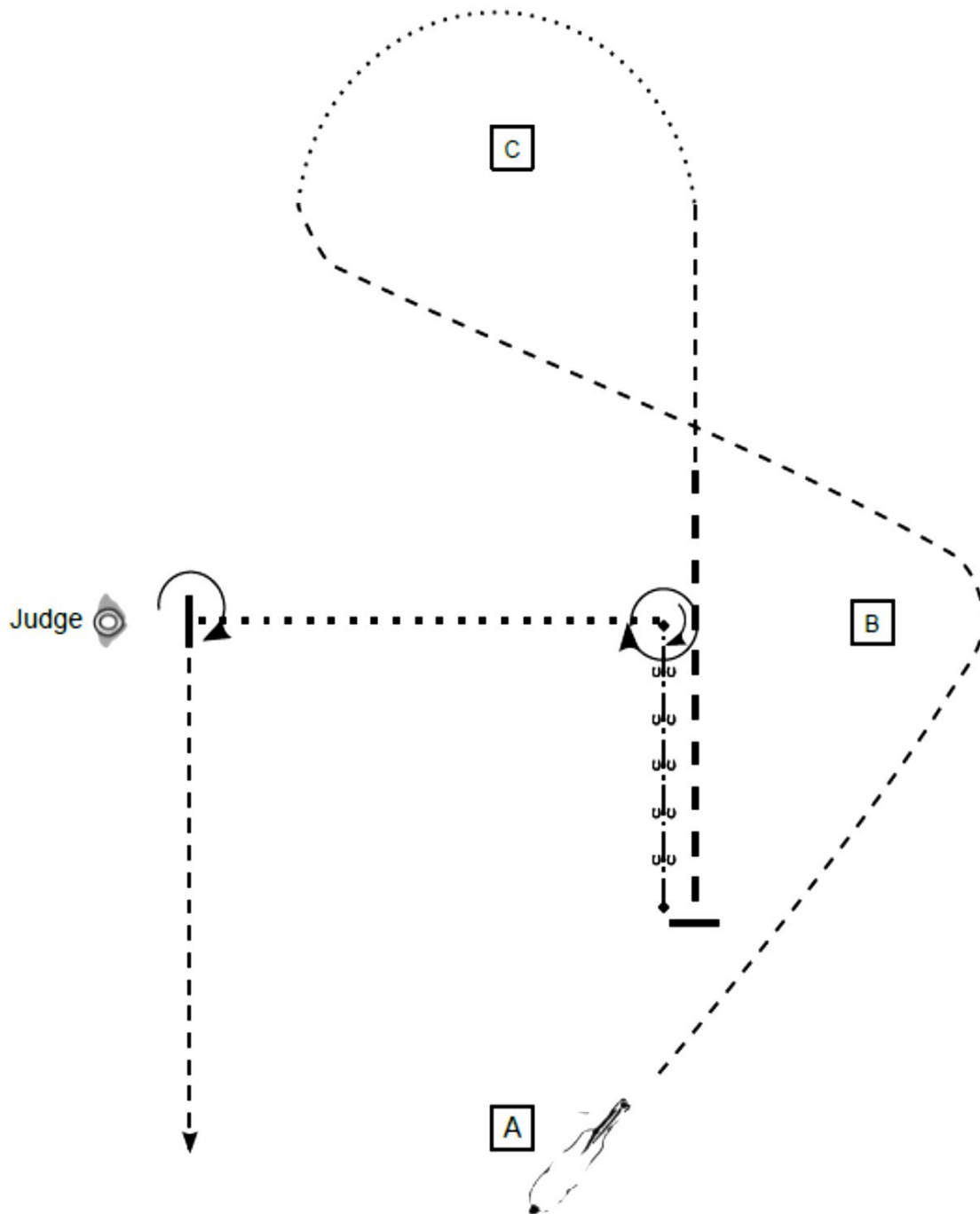
- Start bei A/Aufstellung
- (1) Extended Trot, Stop
  - (2) Turn 360°
  - (3) Walk zum Richter, Stop
  - (4) Set Up
  - (5) Inspection
  - (6) Turn 630°
  - (7) Walk, Trot, Stop
  - (8) Back up
  - (9) Trot
- Im Trot die Arena verlassen



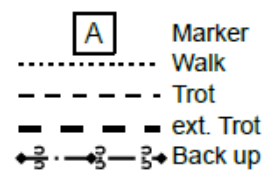


- Start bei A/Aufstellung
- (1) Walk, Trot
  - (2) Extended Trot
  - (3) Trot Slalom und Trot Corner, Stop
  - (4) Turn 45°
  - (5) Back up
  - (6) Turn 630°, Walk, Stop
  - (7) Set Up
  - (8) Inspection
  - (9) Turn 90°, Trot
- Im Trot die Arena verlassen

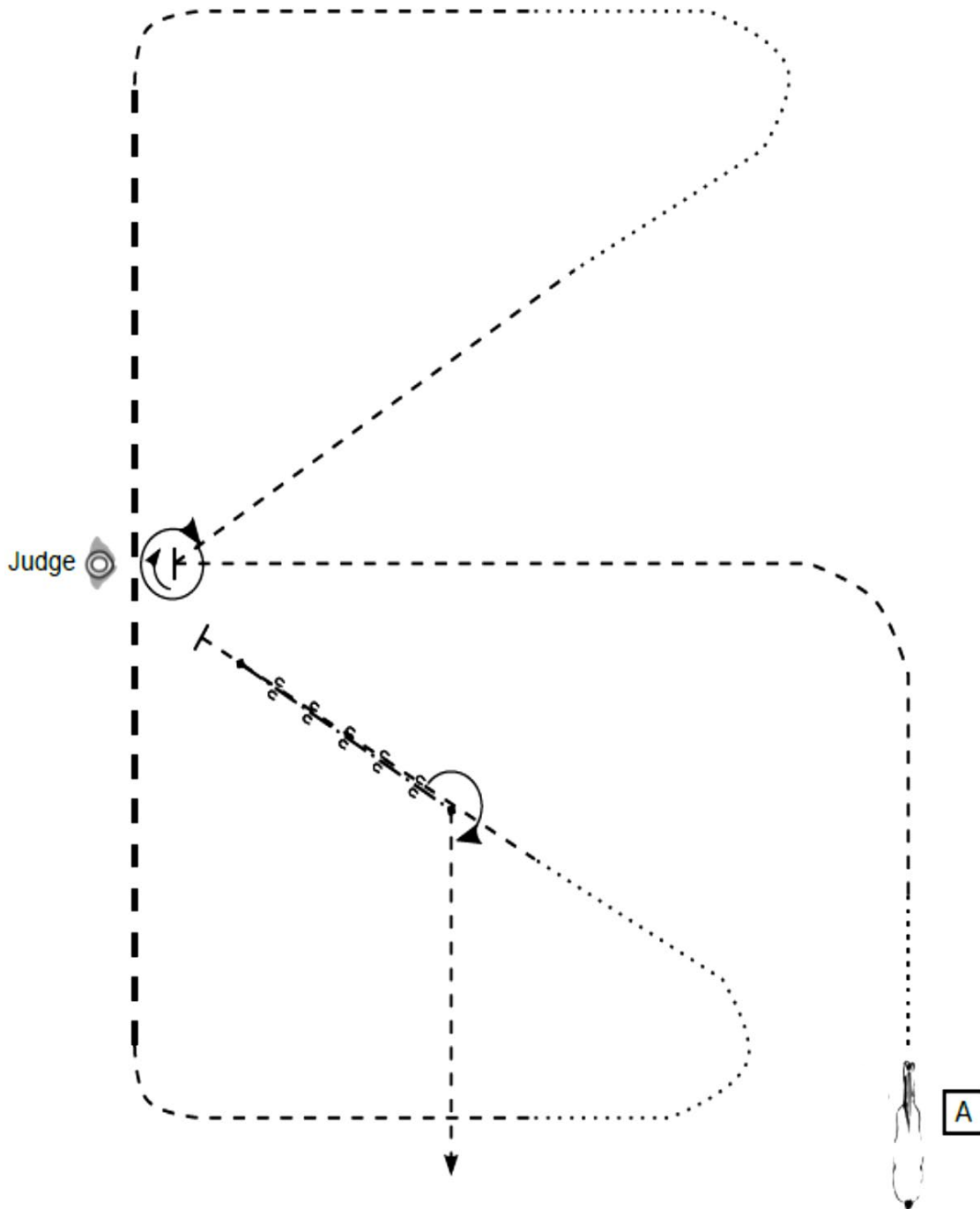




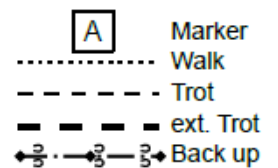
- Start bei A/Aufstellung
- (1) Trot um Marker B
  - (2) Walk um Marker C
  - (3) Trot, Extended Trot, Stop
  - (4) Back up
  - (5) Turn 450°
  - (6) Extended Walk, Stop
  - (7) Set Up
  - (8) Inspection
  - (9) Turn 270°, Trot
- Im Trot die Arena verlassen

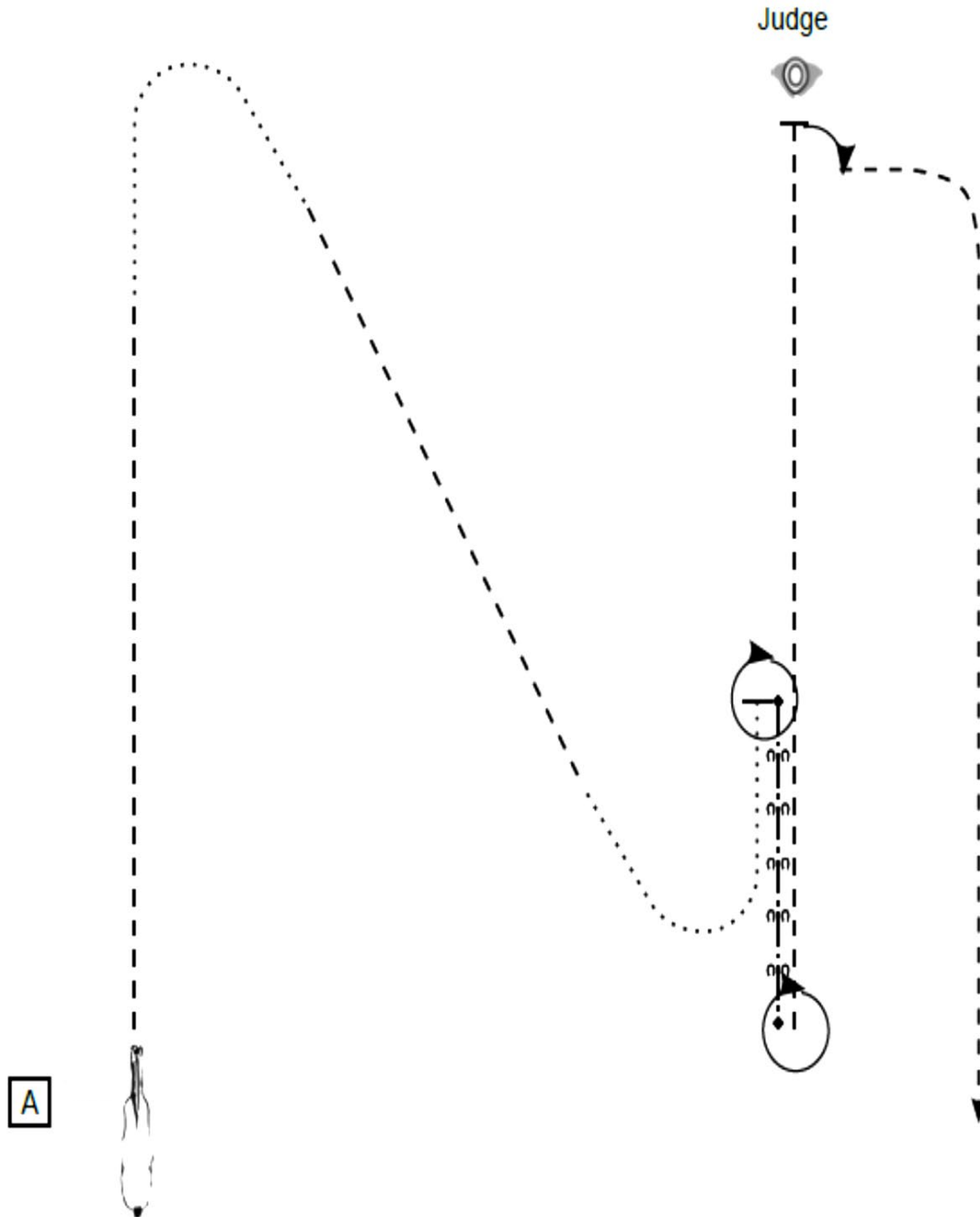


# Pattern Showmanship at Halter #11 - Q LK 1/2 A/B



- Start bei A/Aufstellung
- (1) Walk, Trot, Stop
  - (2) Set Up
  - (3) Inspection
  - (4) Turn 495°
  - (5) Trot, Walk, Trot
  - (6) Extended Trot
  - (7) Trot, Walk, Trot, Stop
  - (8) Back up
  - (9) Turn 225°, Trot
- Im Trot die Arena verlassen





Start bei A/Aufstellung

- (1) Trot, Walk
- (2) Trot, Walk, Stop
- (3) Turn 360°
- (4) Back up
- (5) Turn 360°
- (6) Trot, Stop
- (7) Set Up
- (8) Inspection
- (9) Turn 90°, Trot

Im Trot die Arena verlassen

