EVENT	GO-ROUND		DATE	JUDGE		
CLASS		NATION	! NAL REINED COW HORSE	ASSOCIATION www.nrcha.com		

1/2 POINT PENALTIES:

- Not changing leads within the same stride

- Over or under spin 1/8 turn

- Jogging first two strides

1 Point Penalties

- Out of Lead
- Out of lead each 1/4 circle
- Slipping rein in the bridle - Scotching or anticipating stop
- Over or under spin 1/4 turn

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait

- Jogging beyond two strides up until one-half circle or one-half arena length

- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing,

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REINED WORK JUDGE CARD

Effective November 16, 2024

- Failure to complete the pattern as given (I.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging In excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE: **NE** - Failure of an exhibitor to attempt to work the pattern.

- Abuse
- Lameness

NOTE: Judge may blow his/her whistle at anytime to terminate the work.

and striking or ob	nce including kicking, biting, bucking, rea viously insubordinate.	9,	MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor									
		MANEUVER	SCORES:	+1 1/2 Exce	llent, +1 Ver	ry Good, +1/2	2 Good, 0 C	orrect , -1/2	Poor, -1 Ve	ry Poor, -1 1	1/2 Extremely P	oor
		DESCRIPTION		_			_	_				
#	HORSE	MANEUVER	1	2	3	4	5	6	7	8	Penalty Total	SCORE
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Judge's Signature:		