

EWU C-Turnier

08./09.08.2026



Landesturnierplatz Rennkoppel
Eutiner Str.
23795 Bad Segeberg

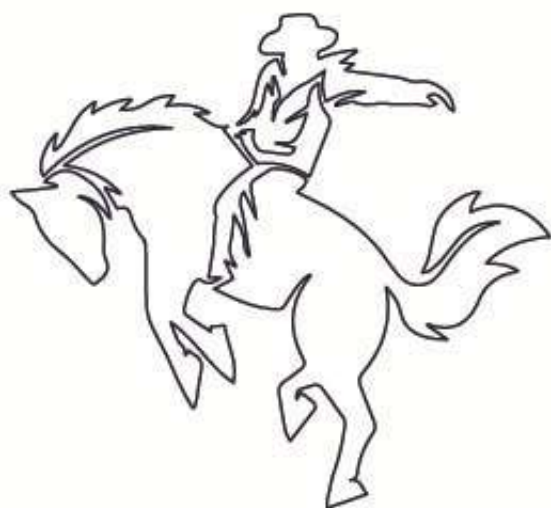
EWU C-Turnier Luhmühlen

08./09. August 2026

Veranstalter:	EWU LV HH/SH
Turnierleitung:	Sandra Lamprecht
Richter:	Regina Jentsch
Ringsteward:	Berit von Koerber
EWU-Steward:	Amrei Plewe Wiebke Lohmann
Helferteam:	Team vom EWU LV HH/SH
Meldestelle:	Evelyn Martens Maike Sprung
Sound & Ansage:	Stefan Janssen
Sanitätsdienst, Hufschmied, Tierarzt:	siehe Aushang vor Ort

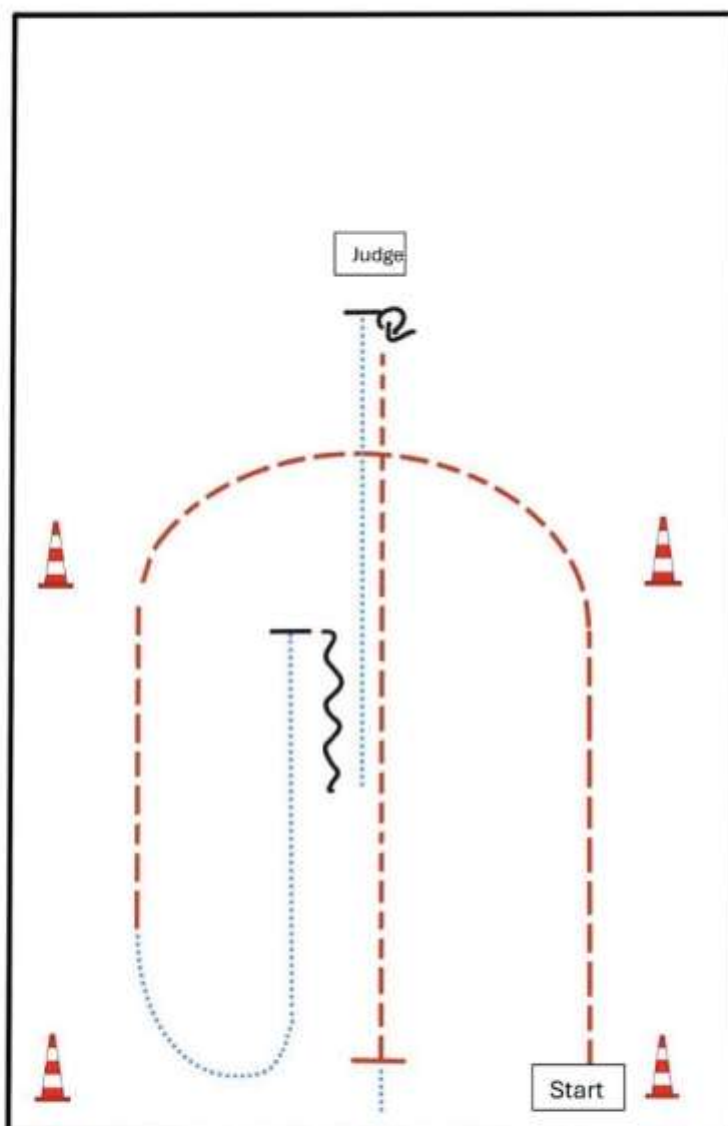
Pattern Samstag





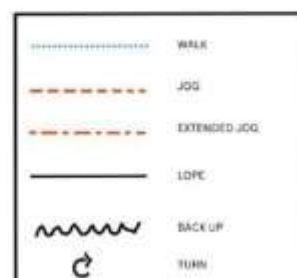
ETE LOGISTIK ▶▶▶
DER EUROPA-TRANSPORT SHERIFF

Pattern Showmanship at Halter #8 - LK 4-5

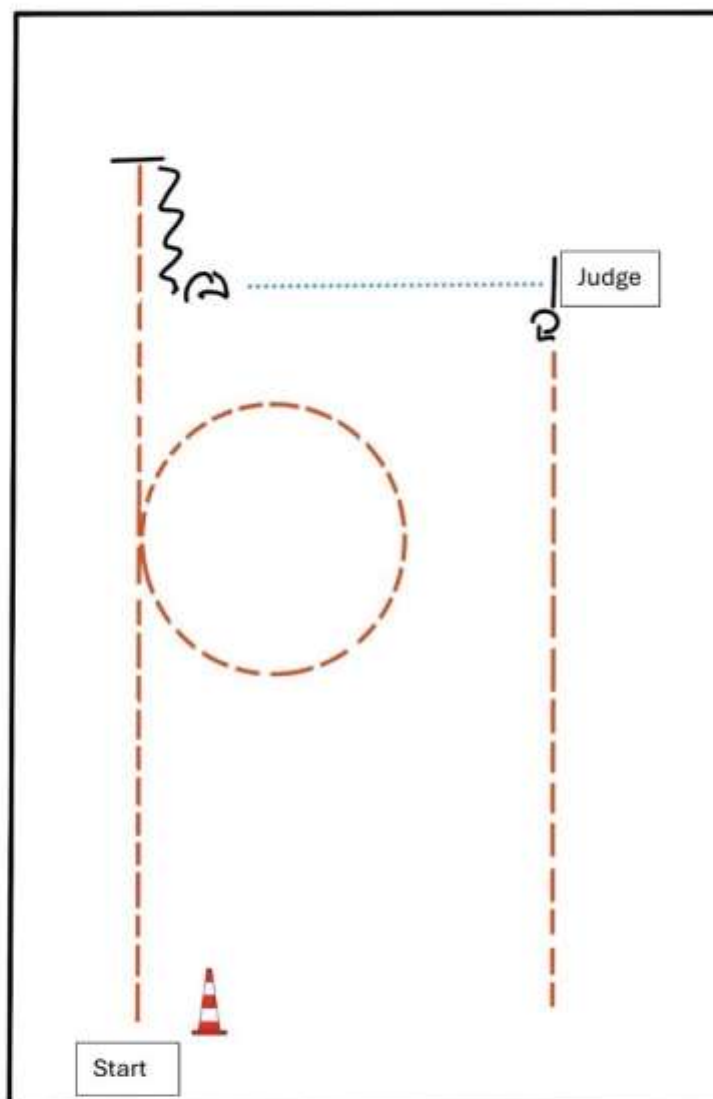


BE READY AT MARKER

- 1) TROT
- 2) WALK
- 3) STOP, BACK UP (AT LEAST ONE HORSE LENGTH)
- 4) WALK, STOP
- 5) SET UP
- 6) INSPECTION
- 7) TURN 180°
- 8) TROT, STOP, WALK OUT

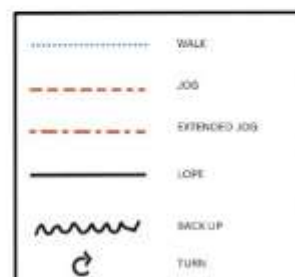


Pattern Showmanship at Halter #1 - LK 3

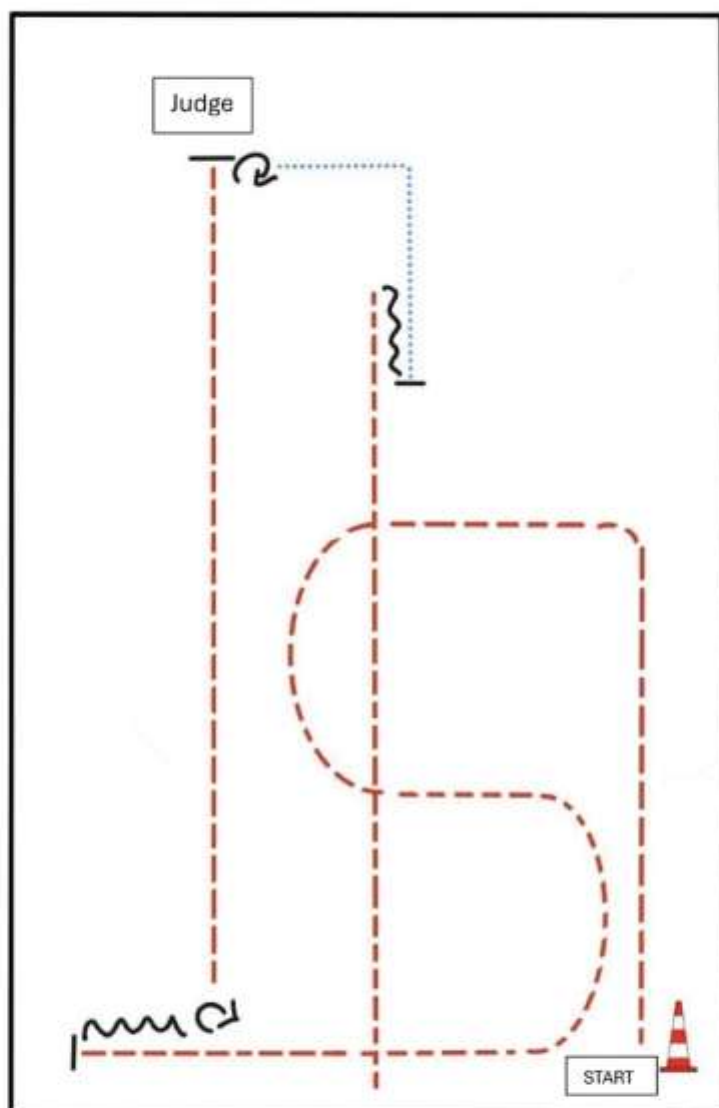


BE READY AT MARKER

- 1) TROT
- 2) TROT SMALL CIRCLE
- 3) STOP, BACK UP
- 4) TURN 45°
- 5) WALK, STOP
- 6) SET UP
- 7) INSPECTION
- 8) TURN 90°
- 9) TROT

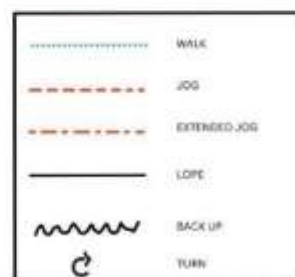


Pattern Showmanship at Halter #1 - LK 1-2

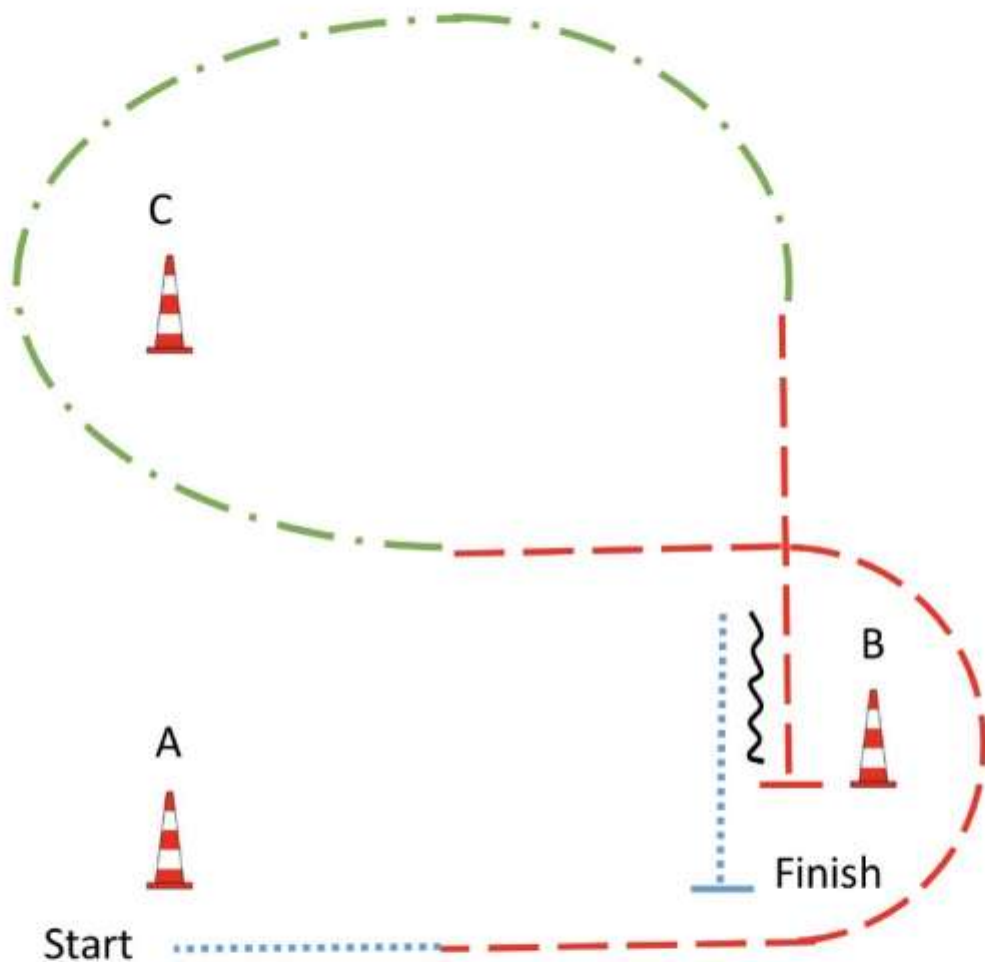


BE READY AT MARKER

- 1) TROT
- 2) STOP, BACK UP
- 3) TURN 450°
- 4) TROT, STOP
- 5) SET UP
- 6) INSPECTION
- 7) TURN 450°
- 8) WALK CORNER
- 9) STOP, BACK UP
- 10) TROT OUT



Walk Trot Western Horsemanship



Be ready at A

1. Walk 2 horaselenght
 2. Jog around B
 3. Extended jog around C
 4. Jog, stop at B
 5. Back Up 2 horaselenghts
 6. Walk, stop even with A
- Walk to exit

Bereit bei A

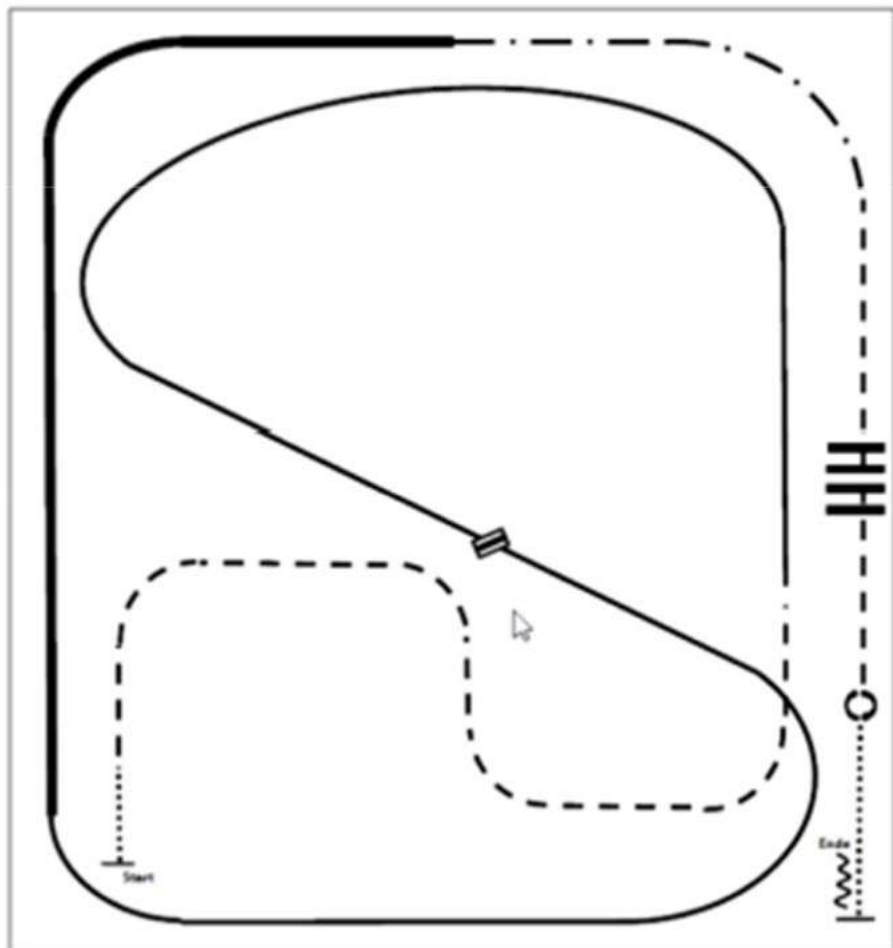
1. Schritt 2 Pferdelängen
 2. Trab um B
 3. Verstärkter Trab um C
 4. Trab, Stop bei B
 5. Rückwärts 2 Pferdelängen
 6. Schritt, Stop auf Höhe A
- Schritt zum Ausgang

LK 1A, LK 2A, LK 3 Ranch Riding

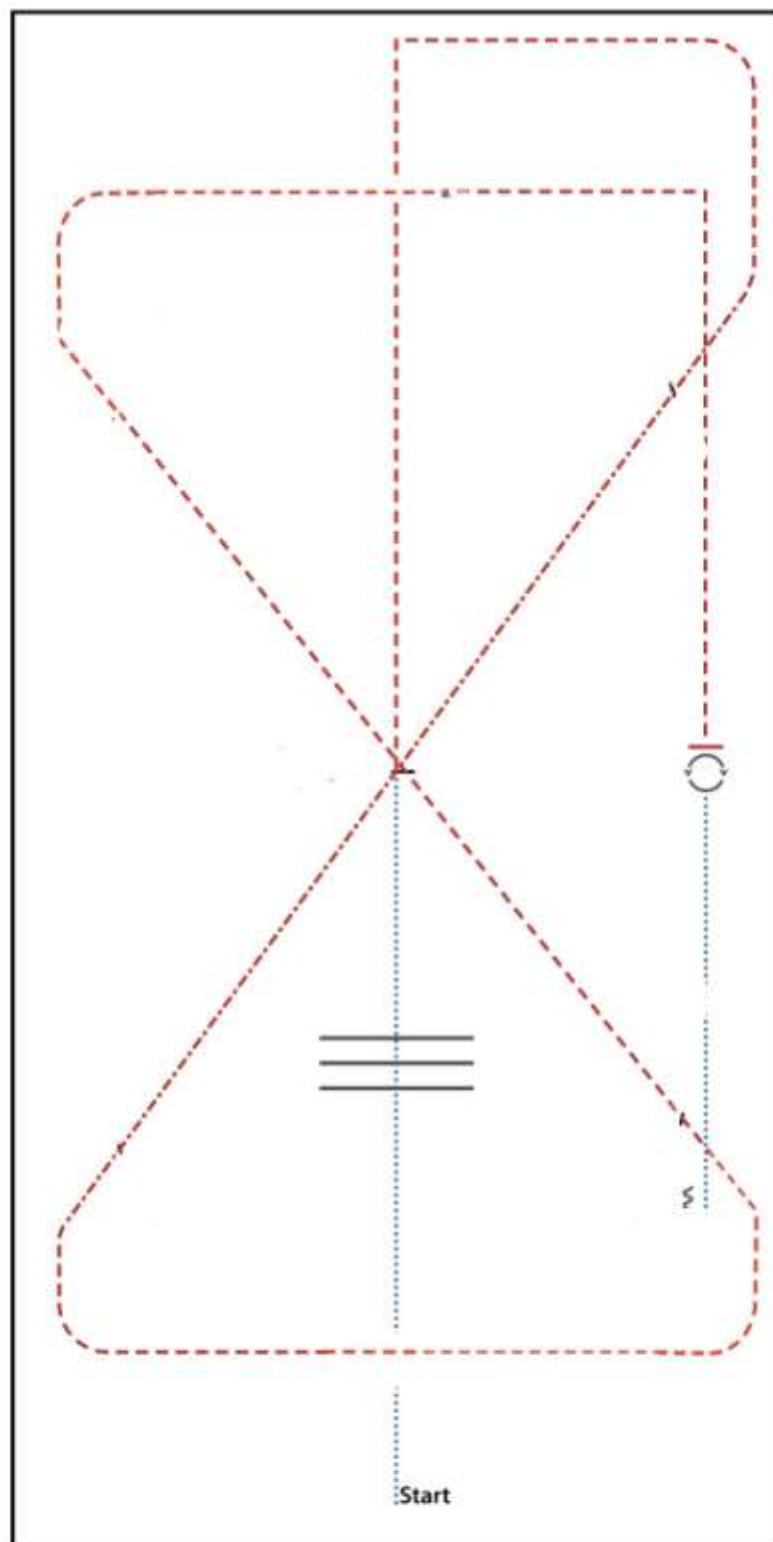
Pattern Ranch Riding #22 - LK1-3



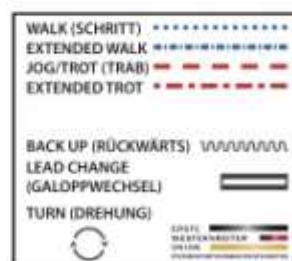
Arenagröße:
Mind. 20 x 40 m



- (1) Walk
- (2) Trot
- (3) Linksgalopp
- (4) Galoppwechsel (fliegend oder einfach)
- (5) Rechtsgalopp
- (6) Extended Lope rechts
- (7) Extended Trot
- (8) Trot
- (9) Trot over
- (10) Stop, Turn 360° Turns (beide Richtungen)
- (11) Walk, Stop, Backup

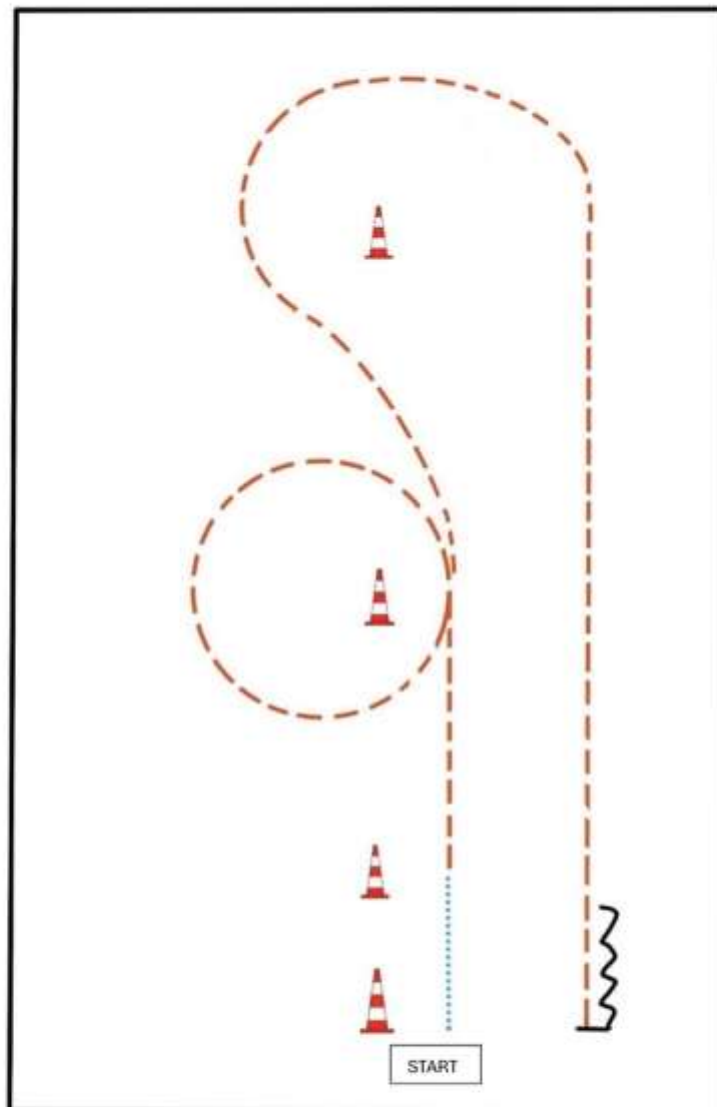


- 1) WALK
- 2) WALK OVER, WALK
- 3) TROT
- 4) EXTENDED TROT, TROT
- 5)
- 6) TROT
- 7)
- 8) TROT
- 9) STOP, 360° TURN (LEFT OR RIGHT)
- 10) WALK
- 11) STOP, BACK UP



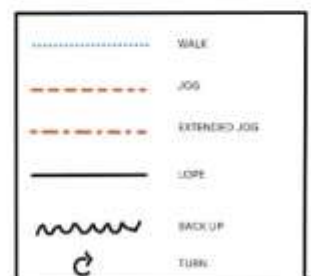
Führzügel WHS

Pattern Western Horsemanship #2 - WT



BE READY AT MARKER

- 1) WALK
- 2) JOG CIRCLE LEFT
- 3) JOG
- 4) STOP
- 5) BACK UP

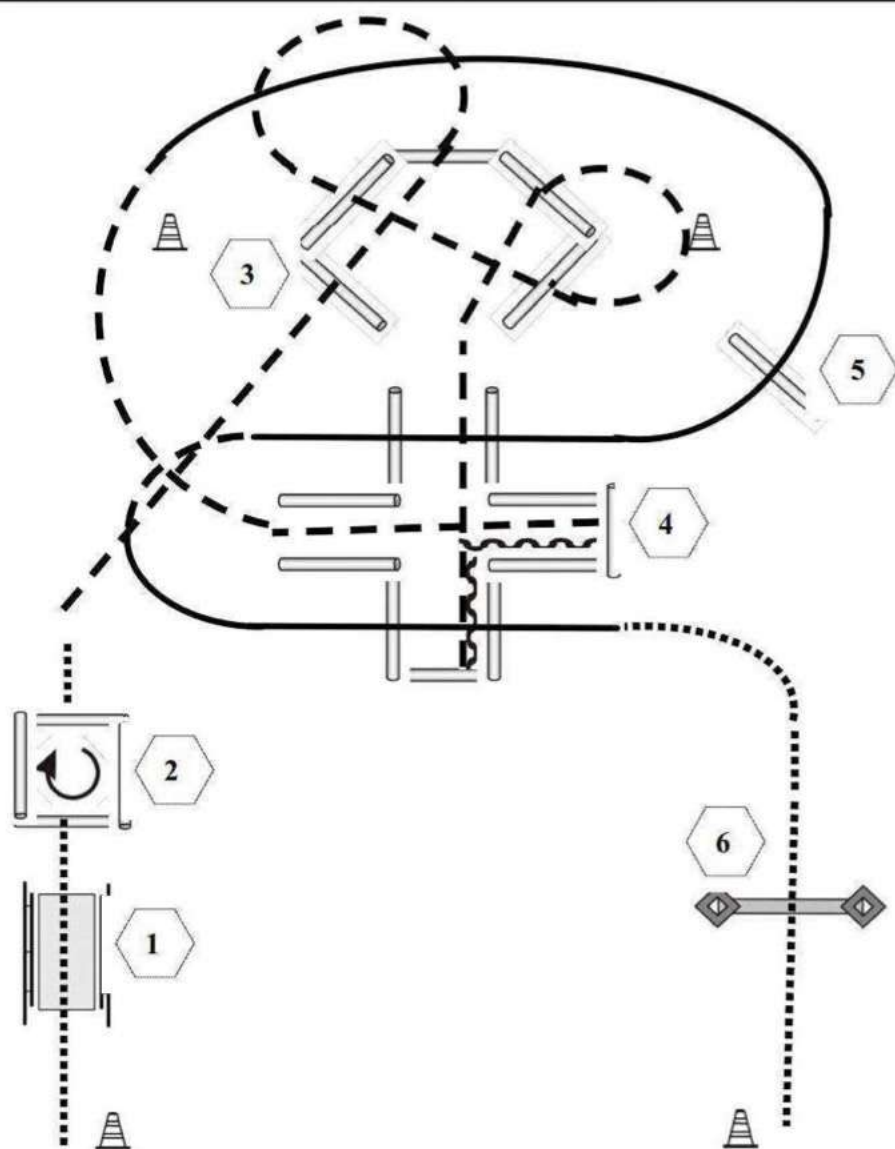


ERSTE WESTERNREITER UNION
PFERDESPORTVERBAND WESTERNREITEN



Trail

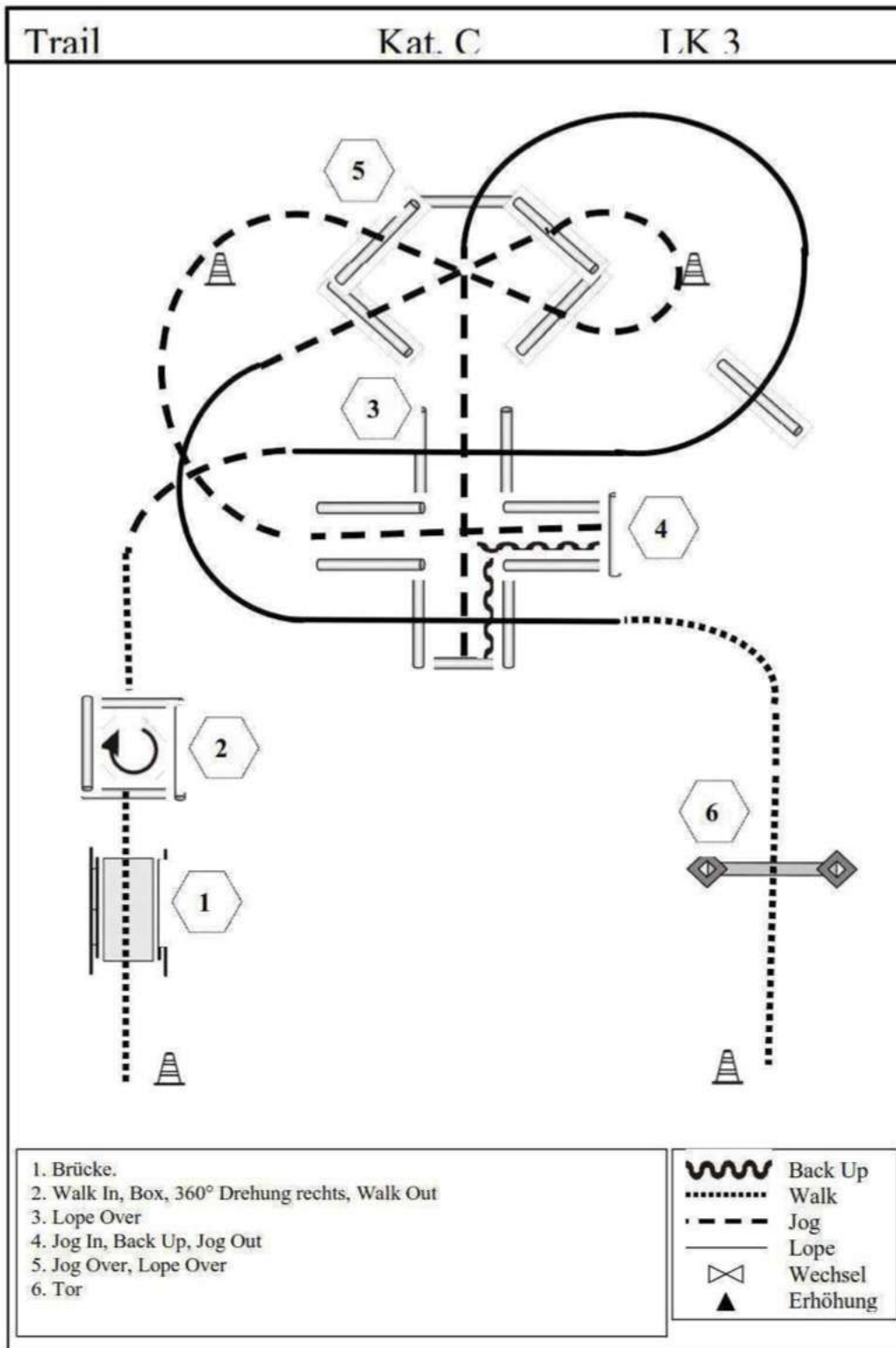
Kat. C



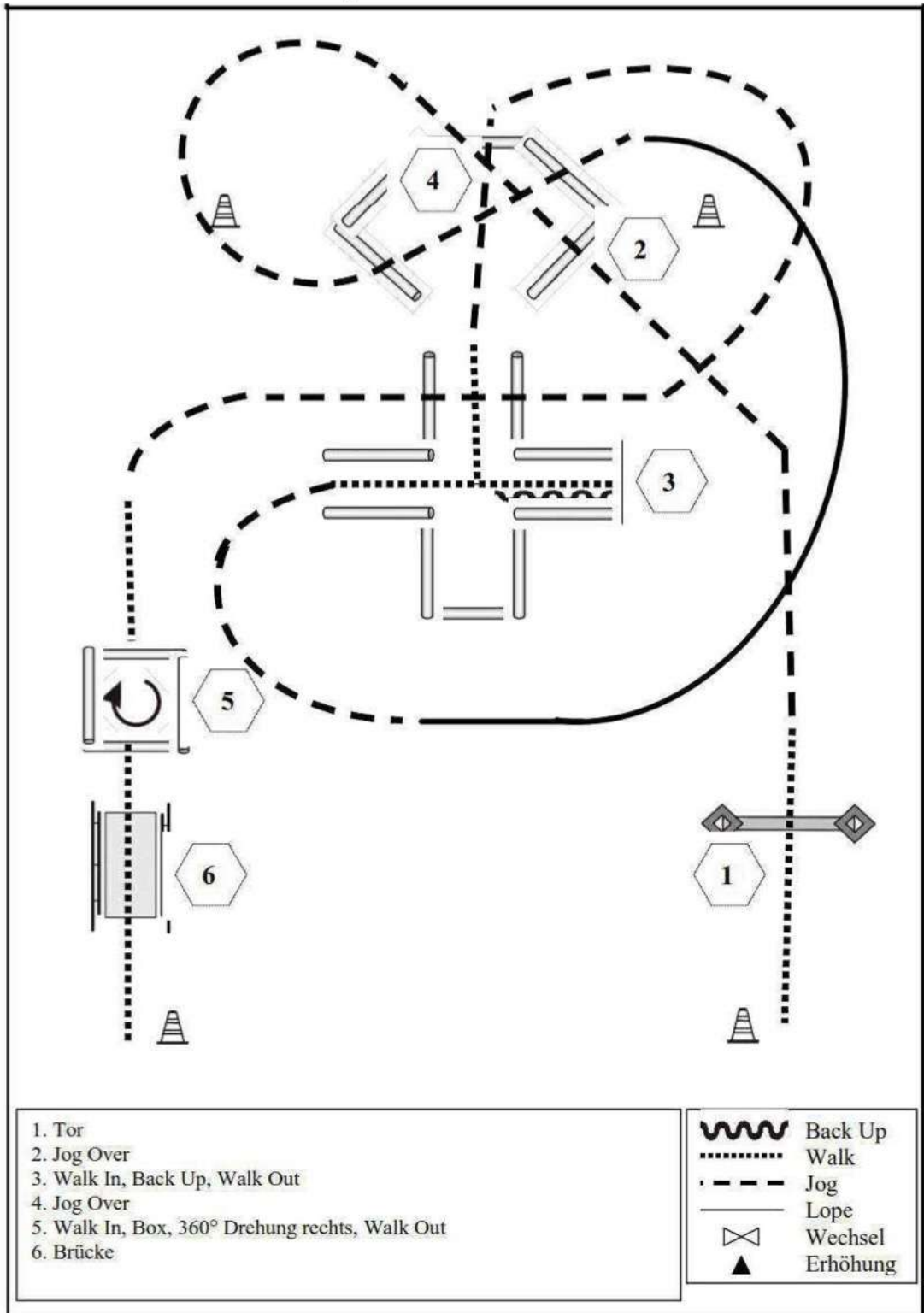
1. Brücke.
2. Walk In, Box, 360° Drehung rechts, Walk Out
3. Jog Over
4. Jog In, Back Up, Jog Out
5. Lope Over, einf. Wechsel über Trab, Lope Over
6. Tor

	Back Up
	Walk
	Jog
	Lope
	Wechsel
	Erhöhung

LK 3 A/B Trail

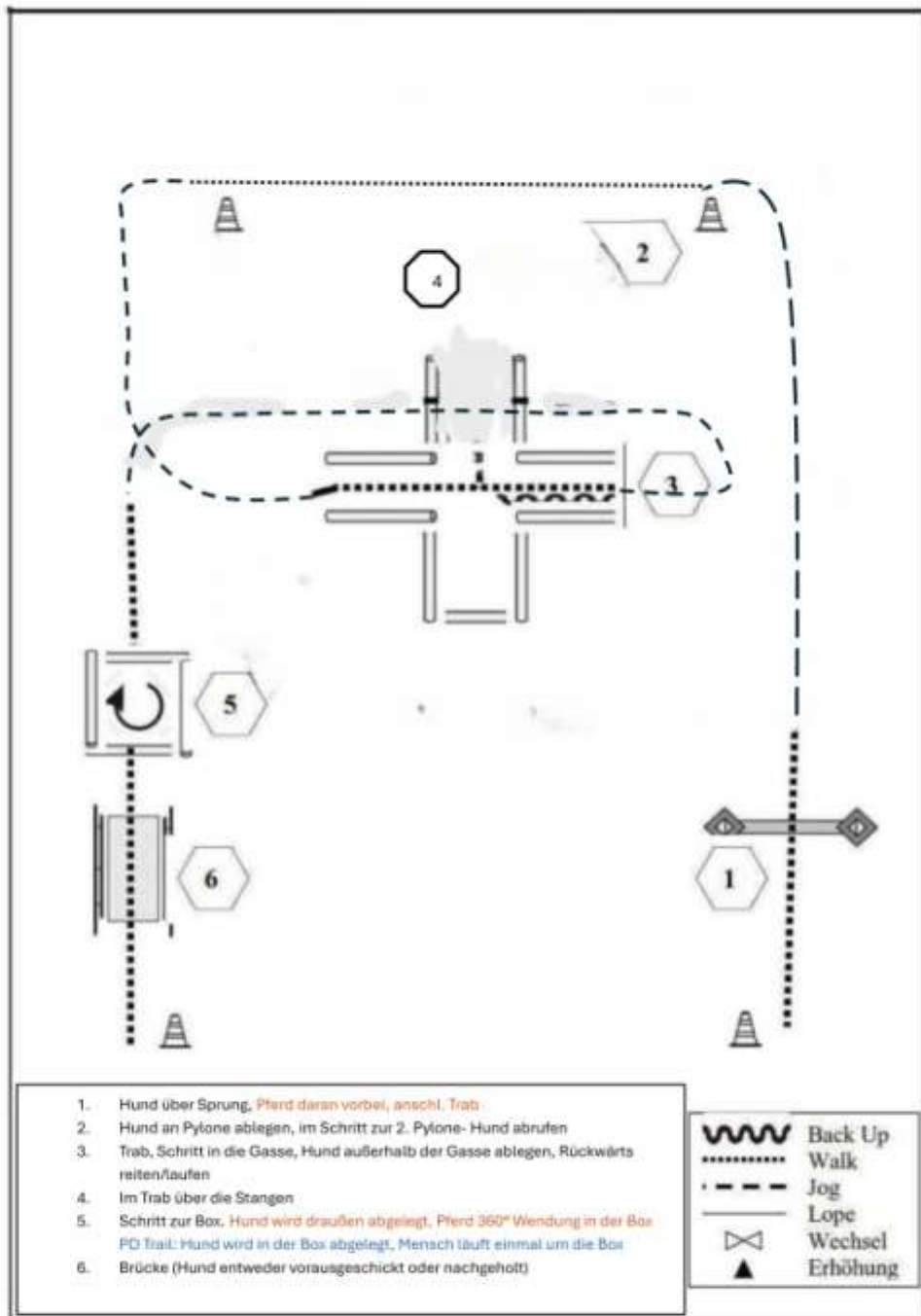


Trail in Hand und Trail LK 4/5



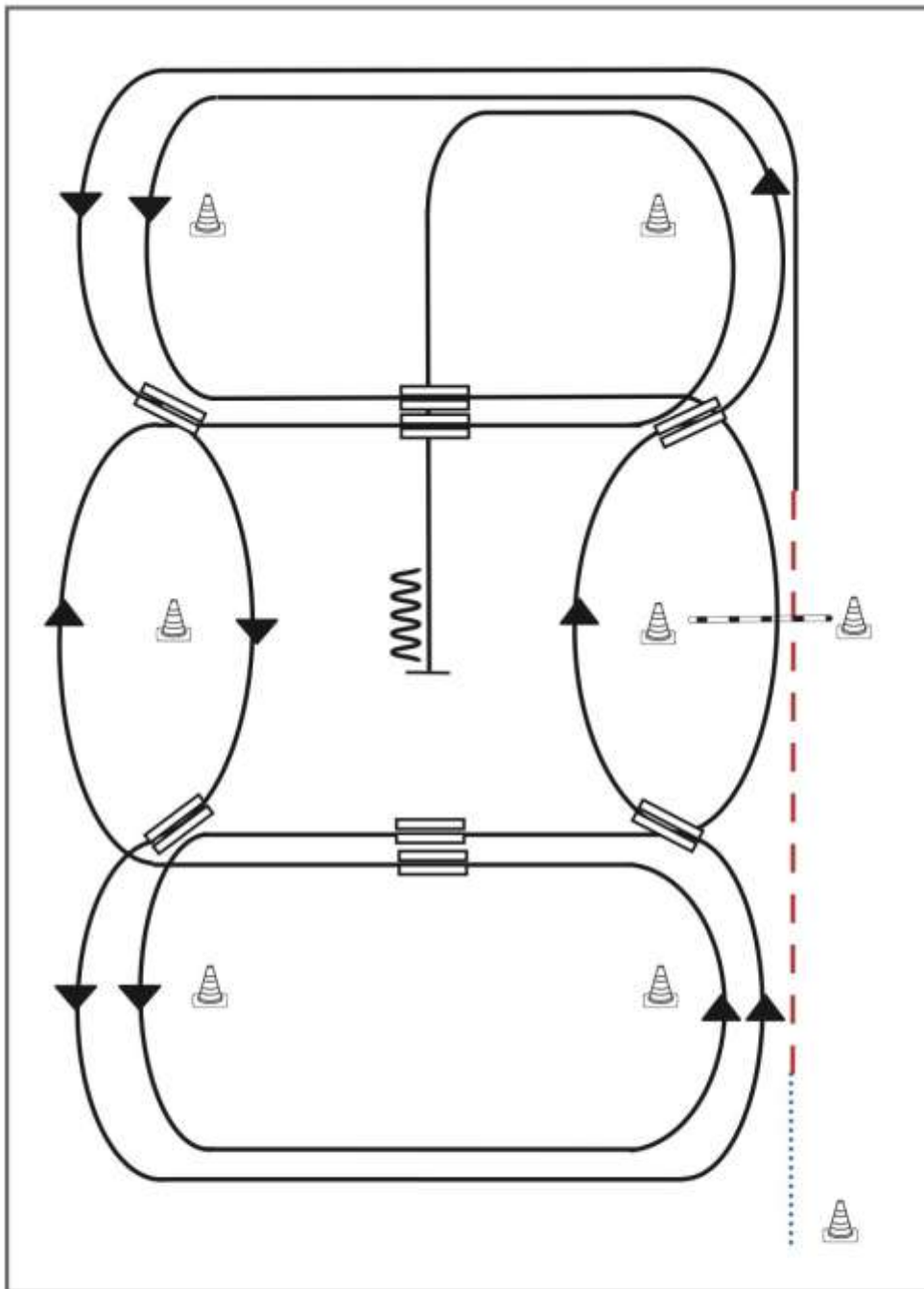
++BEIM TRAIL IN HAND WIRD DIE GALOPPSTRECKE DURCH TRAB ERSETZT++

H&D Trail LK 4/5 & People Dog Trail



Beim PD TH: „Walk“ = gehen, „Jog“ = joggen

Western Riding Pattern 5 empfohlen für kleine Arenen



- 1) Schritt vom Start-Pylon zum ersten Marker, Übergang zum Trab, Trab über die Stange
- 2) Übergang zum Linksgalopp, Galopp an der kurzen Seite
- 3) 1. Galoppwechsel auf der Linie
- 4) 2. Galoppwechsel auf der Linie
- 5) 3. Galoppwechsel auf der Linie
- 6) 4. Galoppwechsel auf der Linie
- 7) 1. Galoppwechsel mit Seitenwechsel
- 8) Galopp über die Stange
- 9) 2. Galoppwechsel mit Seitenwechsel
- 10) 3. Galoppwechsel mit Seitenwechsel
- 11) 4. Galoppwechsel mit Seitenwechsel
- 12) Mitte der kurzen Seite abwenden, Stop auf Höhe des Mittelmarkers, Rückwärtsrichten

Legende:

Schritt	
Trab	— — — — —
Galopp	— — — — —
Wechselzone	=====
Rückwärts	~~~~~

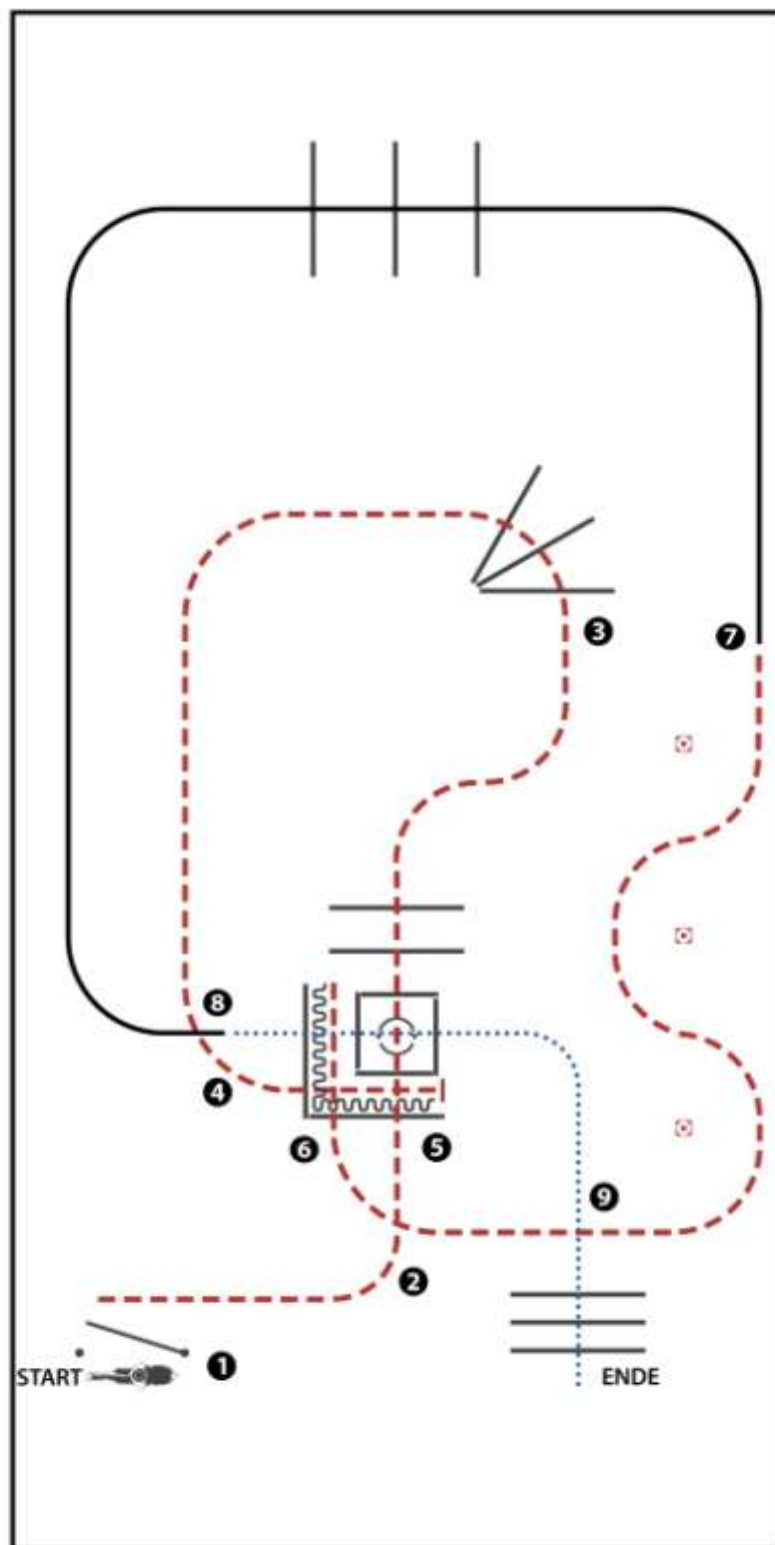


Pattern Sonntag





ALLAROUND
ACADEMY



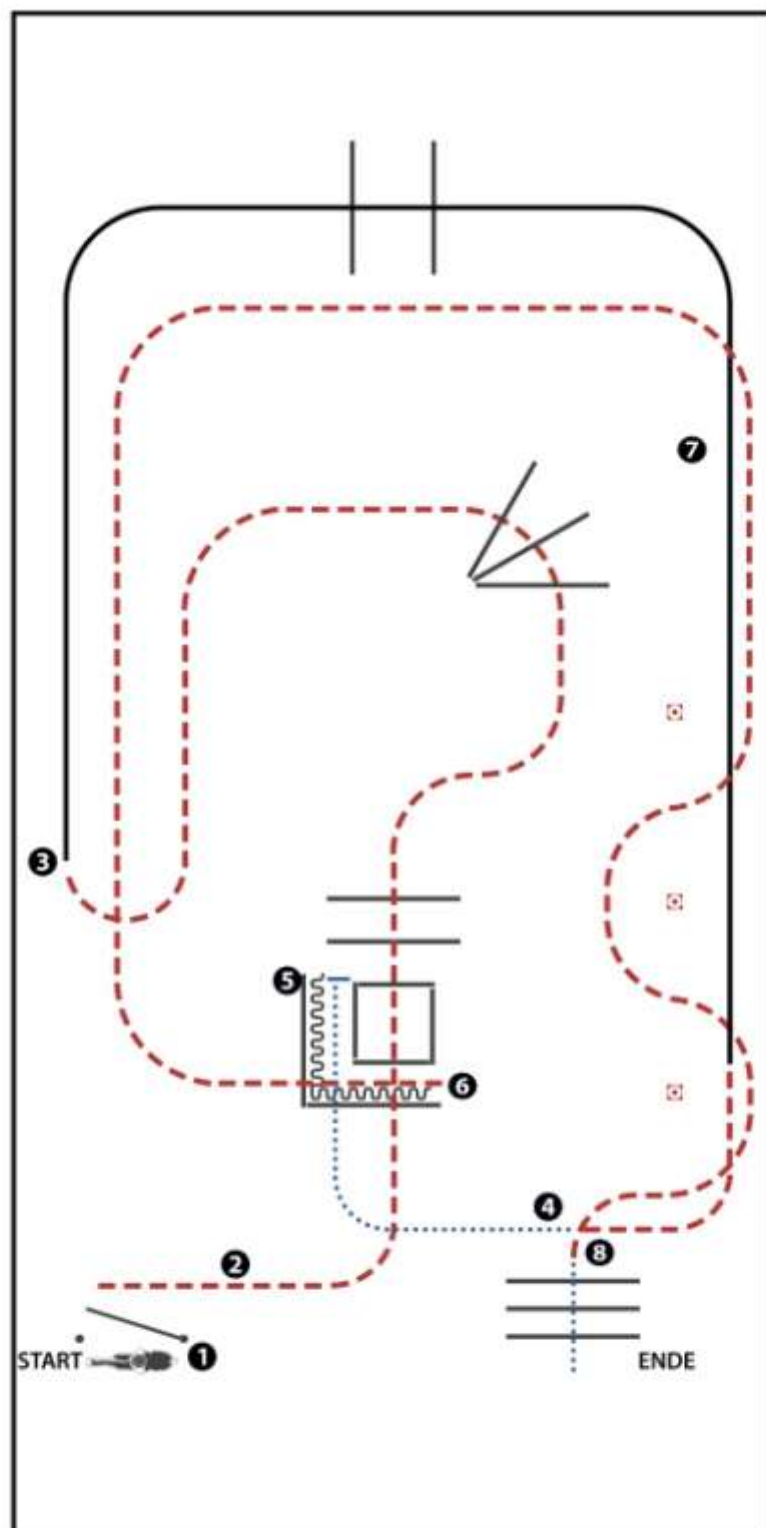
(Erhöhungen optional)

- 1) GATE
- 2) JOG OVER
- 3) JOG OVER
- 4) JOG INTO CHUTE, STOP
- 5) BACK UP
- 6) JOG OUT, JOG SERPENTINE
- 7) LOPE OVER (LL)
- 8) WALK INTO BOX, 360° TURN EITHER WAY (LEFT OR RIGHT)
WALK OUT
- 9) WALK OVER

WALK (SCHRITT)	
EXTENDED WALK	
JOG/TROT (TRAB)	
EXTENDED TROT	
LOPE (GALOPP)	
EXTENDED LOPE	
BACK UP (RÜCKWÄRTS)	
LEAD CHANGE SIMPLE OR FLYING	
(GALOPPWECHSEL EINFACH ODER FLIEGEND)	
TURN (DREHUNG)	



GERADE
WENIGER GERADE
VIEL
HÖCHSTEN
HÖCHSTEN

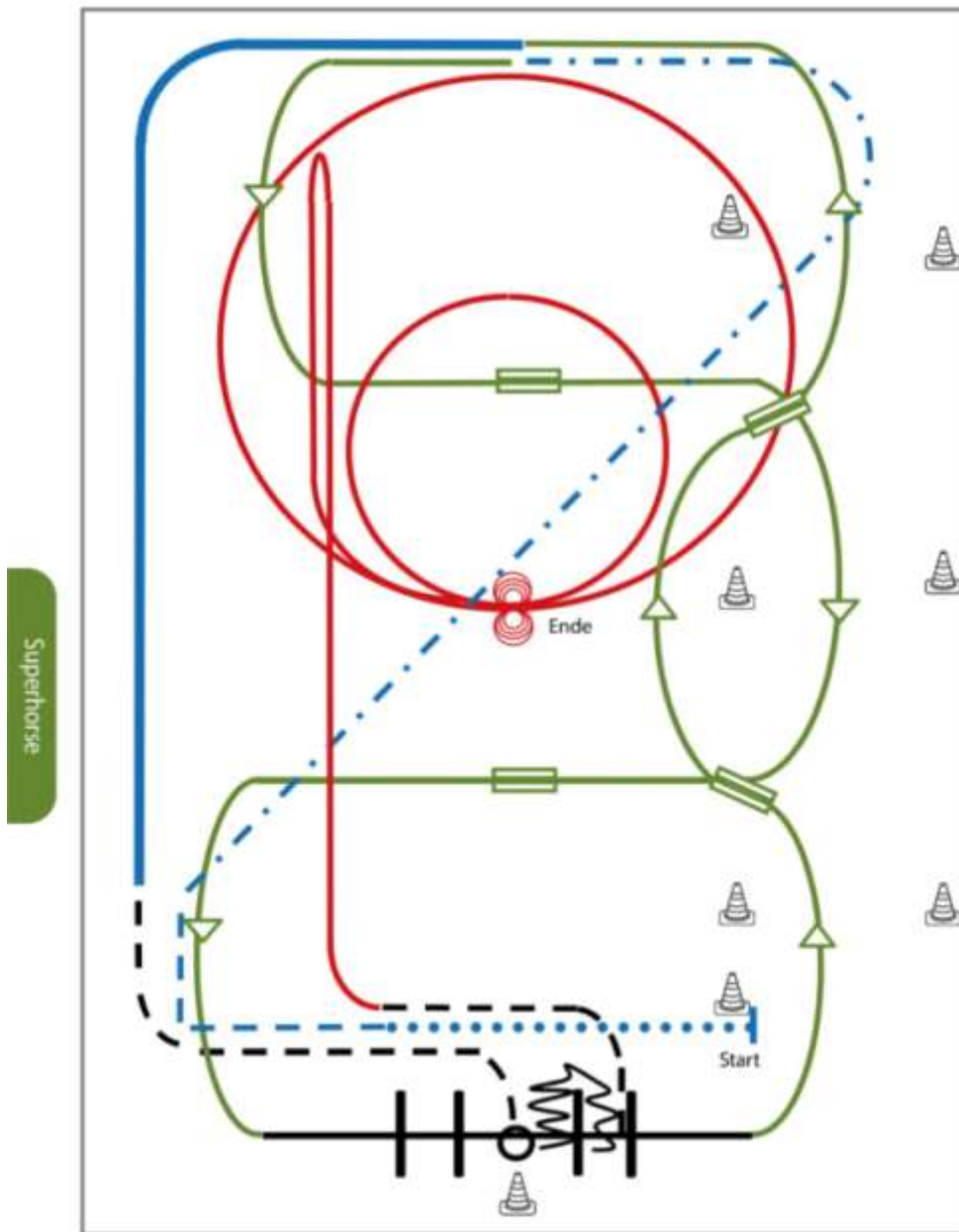


(Erhöhungen optional)

- 1) GATE
- 2) JOG OVER
- 3) JOG OVER
- 4) LOPE OVER (RL)
- 5) WALK INTO CHUTE, STOP
- 6) BACK UP
- 7) JOG OUT, JOG SERPENTINE
- 8) WALK OVER

WALK (SCHRITT)	
EXTENDED WALK	
JOG/TROT (TRAB)	-----
EXTENDED TROT	-----
LOPE (GALOPP)	=====
EXTENDED LOPE	=====
BACK UP (RÜCKWÄRTS)	~~~~~
LEAD CHANGE SIMPLE OR FLYING	=====
(GALOPPWECHSEL EINFACH ODER FLIEGEND)	=====
TURN (DREHUNG)	=====

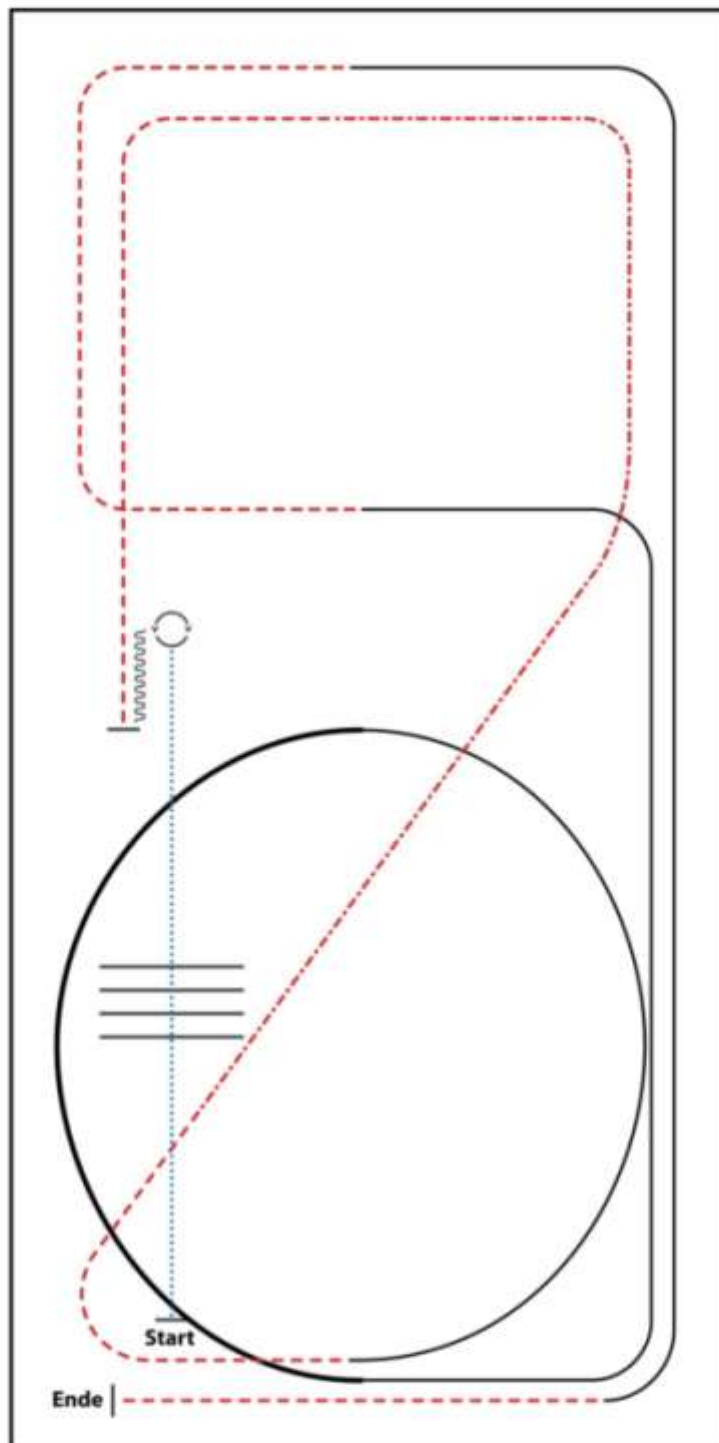
Superhorse Pattern 1 (empfohlen für Hallen oder Plätze ab 20x40m)



- 1) Extended Walk (RR)
- 2) Trot, Extended Trot (RR)
- 3) Galoppwechsel mit Seitenwechsel (WR)
- 4) Galoppwechsel mit Seitenwechsel (WR)
- 5) Lope over Linksgalopp (TH)
- 6) 2 Galoppwechsel auf der Linie (WR)
- 7) Extended Lope (RR)
- 8) Jog, Jog in, 360° Turn either way (TH)
- 9) Back up, Jog out (TH)
- 10) Rechtsgalopp, Run Down entlang der langen Seite, Sliding Stop mind. 6,00 m von der Bande entfernt hinter dem Mittelmarker, Rollback links, kein Verharren (RN)
- 11) 2 Zirkel Galopp (**links**), 1. groß und schnell, **2. klein** und langsam, Stop bei X (RN)
- 12) 4 Spins **links**, 4 Spins **rechts** (RN)

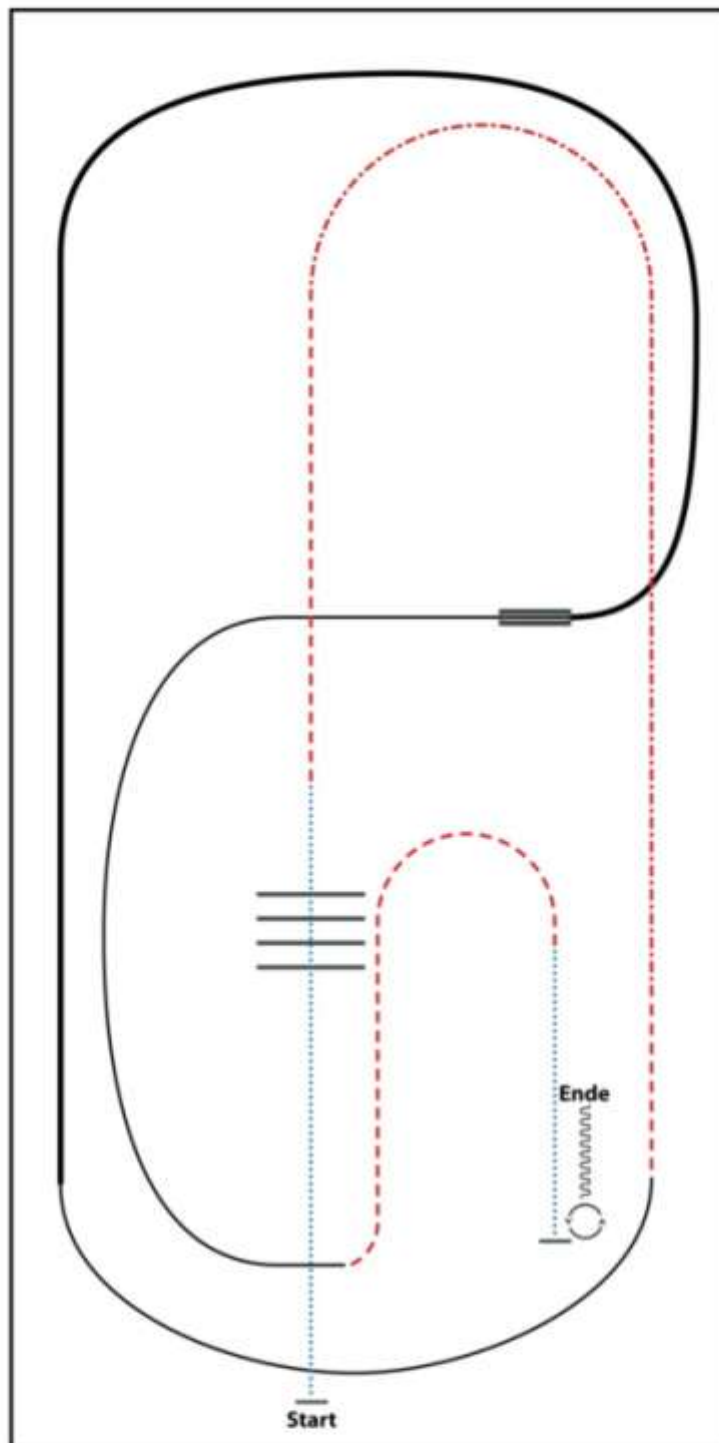
Legende:

Schritt	
Trab	- - - - -
Galopp	—————
Wechselzone	
Rückwärts	~~~~~



- 1) WALK
- 2) WALK OVER, WALK
- 3) STOP, 360° TURN (LEFT OR RIGHT)
- 4) BACK UP
- 5) TROT
- 6) EXTENDED TROT, TROT
- 7) LOPE (LL)
- 8) EXTENDED LOPE (LL), LOPE (LL)
- 9) TROT
- 10) LOPE (RL)
- 11) TROT, STOP

WALK (SCHRITT)	
EXTENDED WALK	
JOG/TROT (TRAB)	
EXTENDED TROT	
LOPE (GALOPP)	
EXTENDED LOPE	
BACK UP (RÜCKWÄRTS)	
LEAD CHANGE (GALOPPWECHSEL)	
TURN (DREHUNG)	

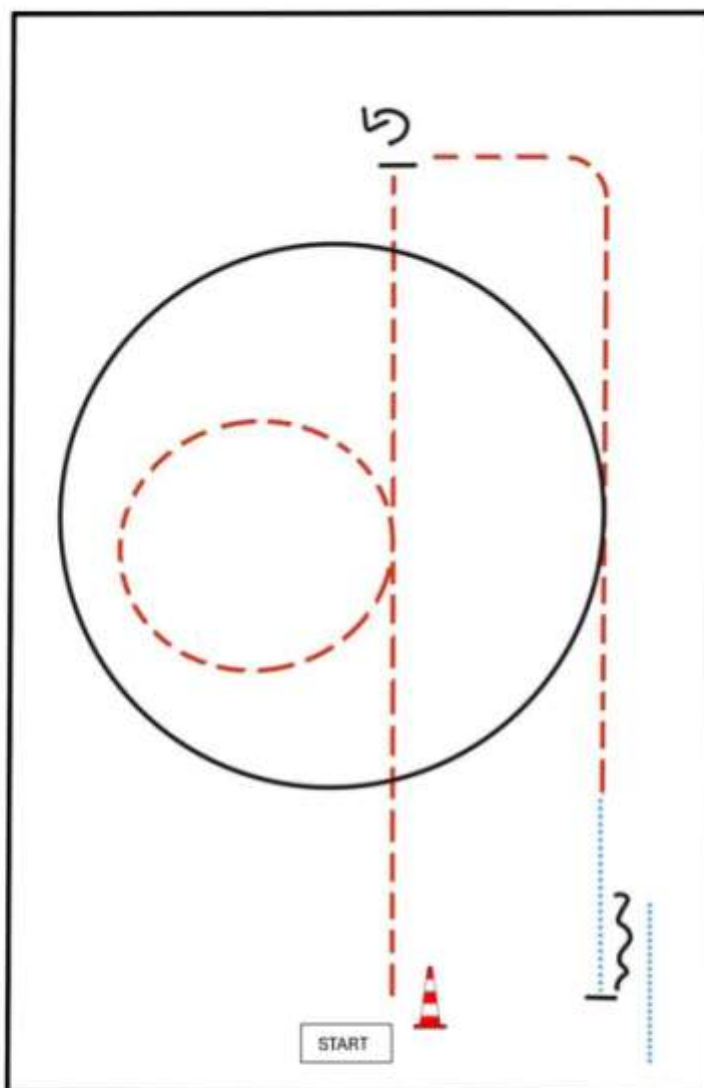


- 1) WALK OVER
- 2) TROT
- 3) EXTENDED TROT, TROT
- 4) LOPE (RL)
- 5) EXTENDED LOPE (RL)
- 6) LEADCHANGE (SIMPLE OR FLYING)
- 7) LOPE (LL)
- 8) TROT
- 9) WALK
- 10) STOP, 360° TURNS (EACH DIRECTION)
- 11) BACK UP

WALK (SCHRITT)	
EXTENDED WALK	
JOG/TROT (TRAB)	
EXTENDED TROT	
LOPE (GALOPP)	
EXTENDED LOPE	
BACK UP (RÜCKWÄRTS)	
LEAD CHANGE (GALOPPWECHSEL)	
TURN (DREHUNG)	

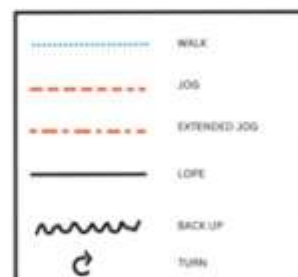
Diana Muckli

— H O F M A G —



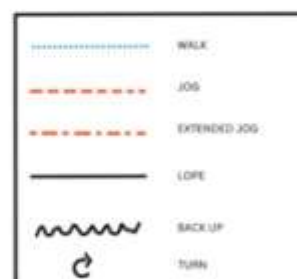
BE READY AT MARKER

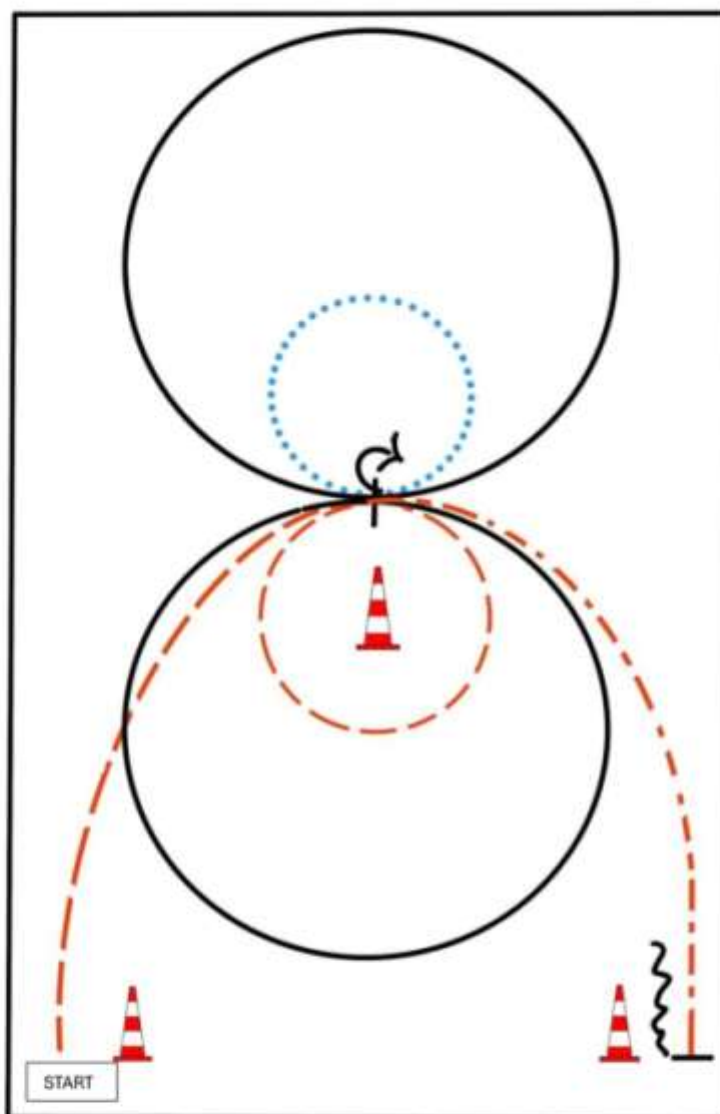
1. JOG
2. STOP, TURN 270° LEFT
3. JOG
4. LOPE (RL)
5. JOG
6. WALK
7. STOP, BACK UP, WALK OUT





- 1) WALK
- 2) LOPE (RL)
- 3) STOP, TURN 360° LEFT OR RIGHT
- 4) JOG
- 5) EXTENDED JOG CIRCLE
- 6) LOPE (LL)
- 7) STOP, BACK UP, JOG OUT





BE READY AT MARKER

- 1) JOG, STOP
- 2) TURN 360° LEFT OR RIGHT
- 3) WALK SMALL CIRCLE LEFT
- 4) LOPE (LL) CIRCLE LEFT
- 5) JOG SMALL CIRCLE RIGHT
- 6) LOPE (RL) CIRCLE RIGHT
- 7) EXTENDED JOG
- 8) STOP, BACK UP

